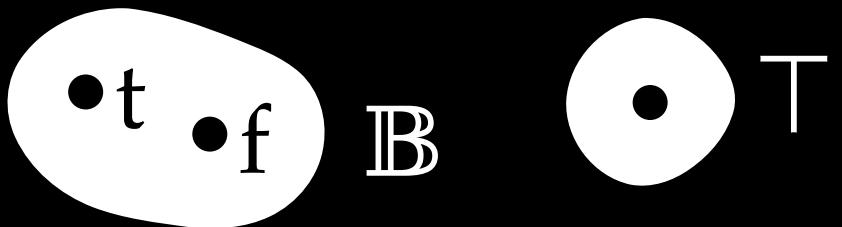


Cubical Type Theory

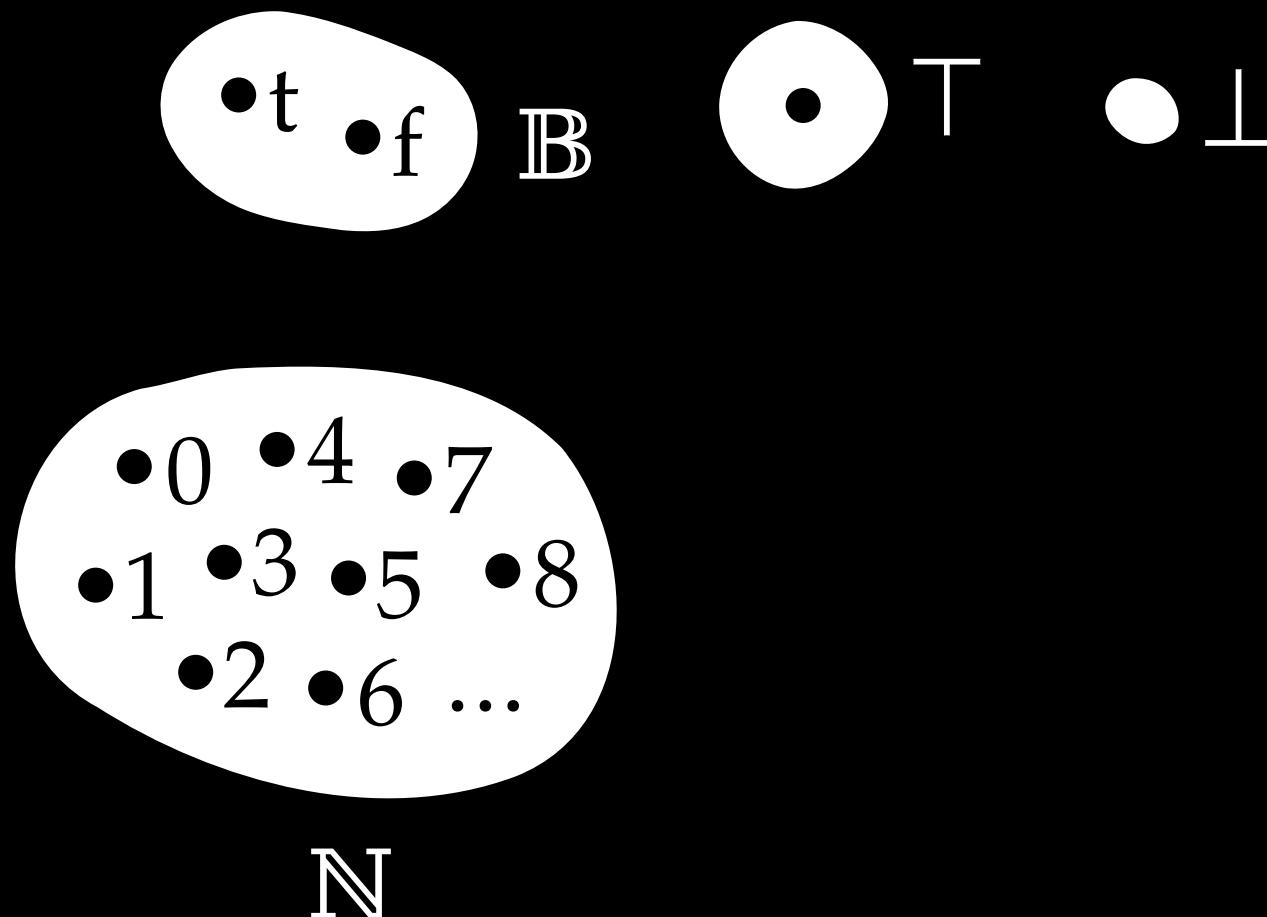
favonia

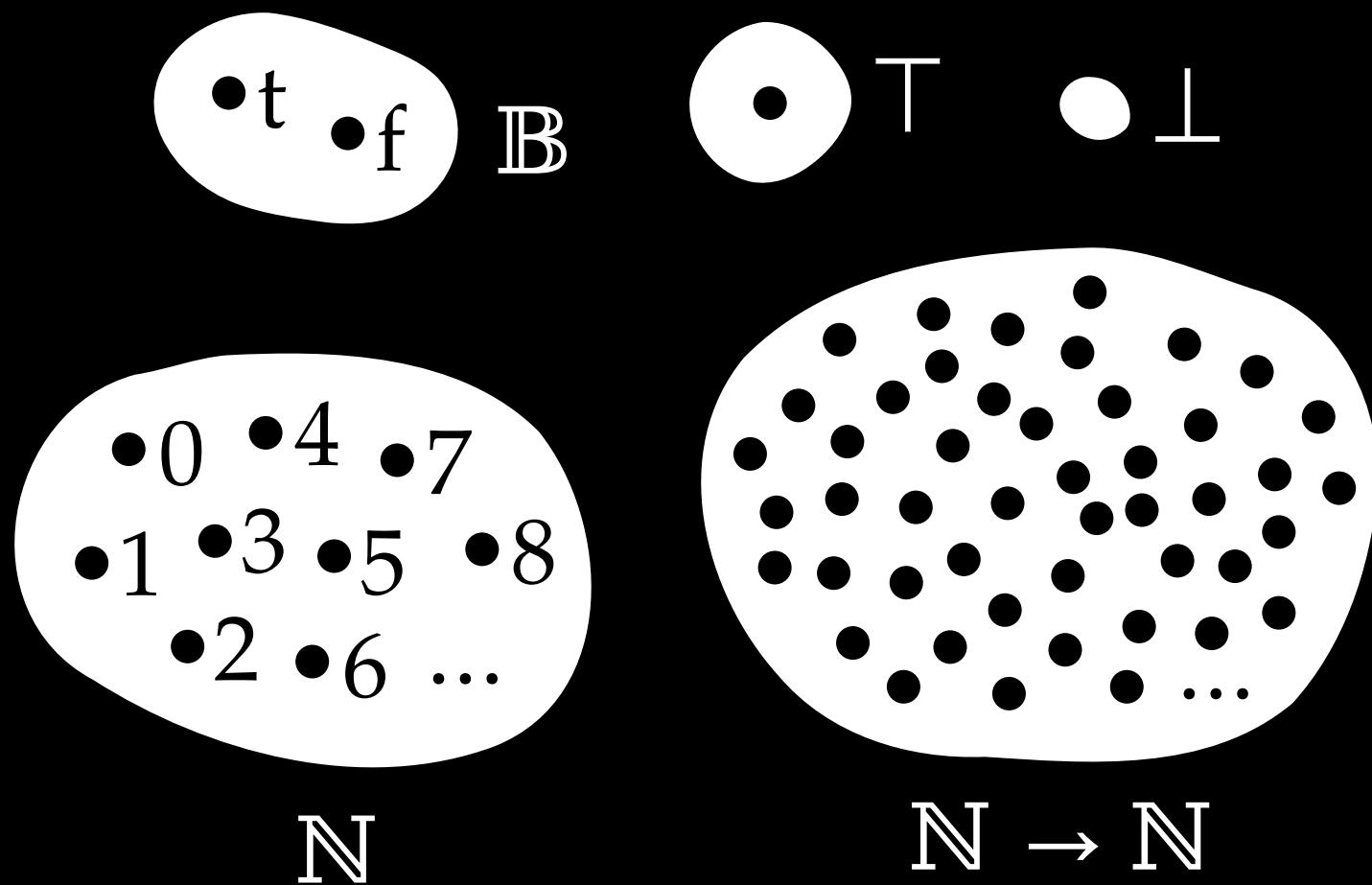
•t •f \mathbb{B}

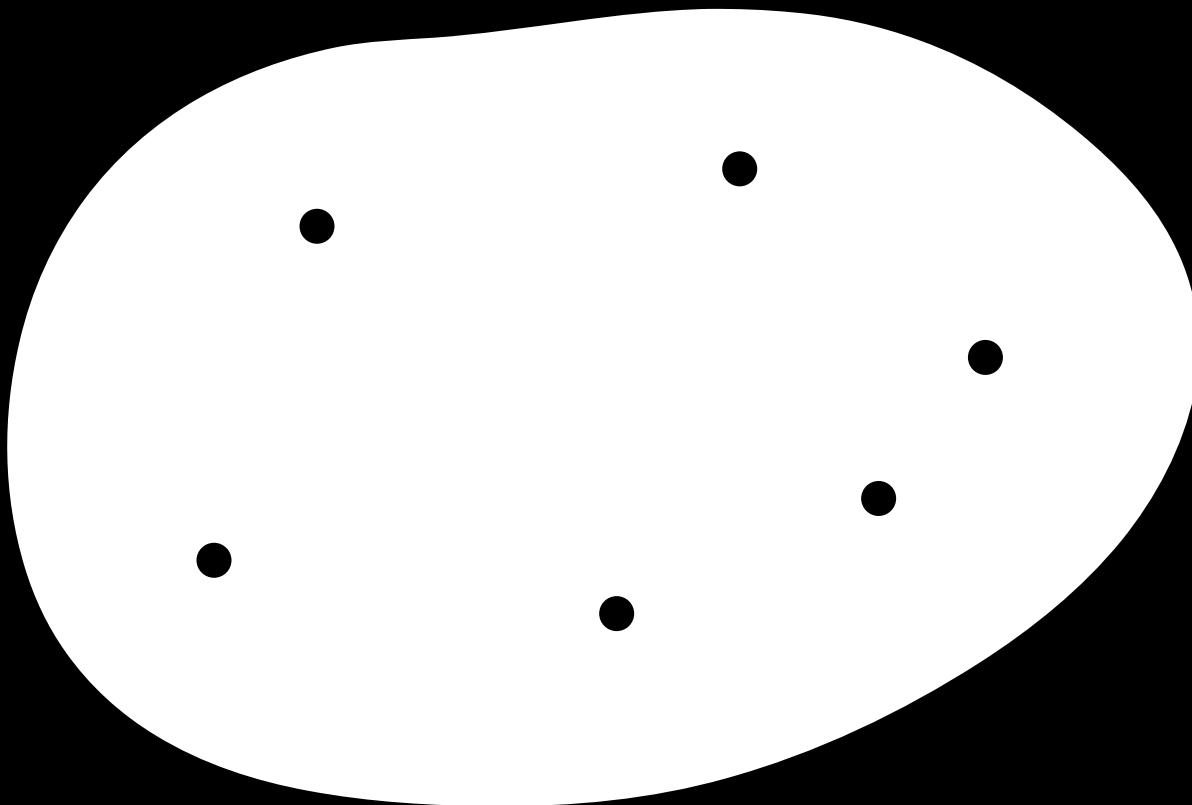
•t •f \mathbb{B}

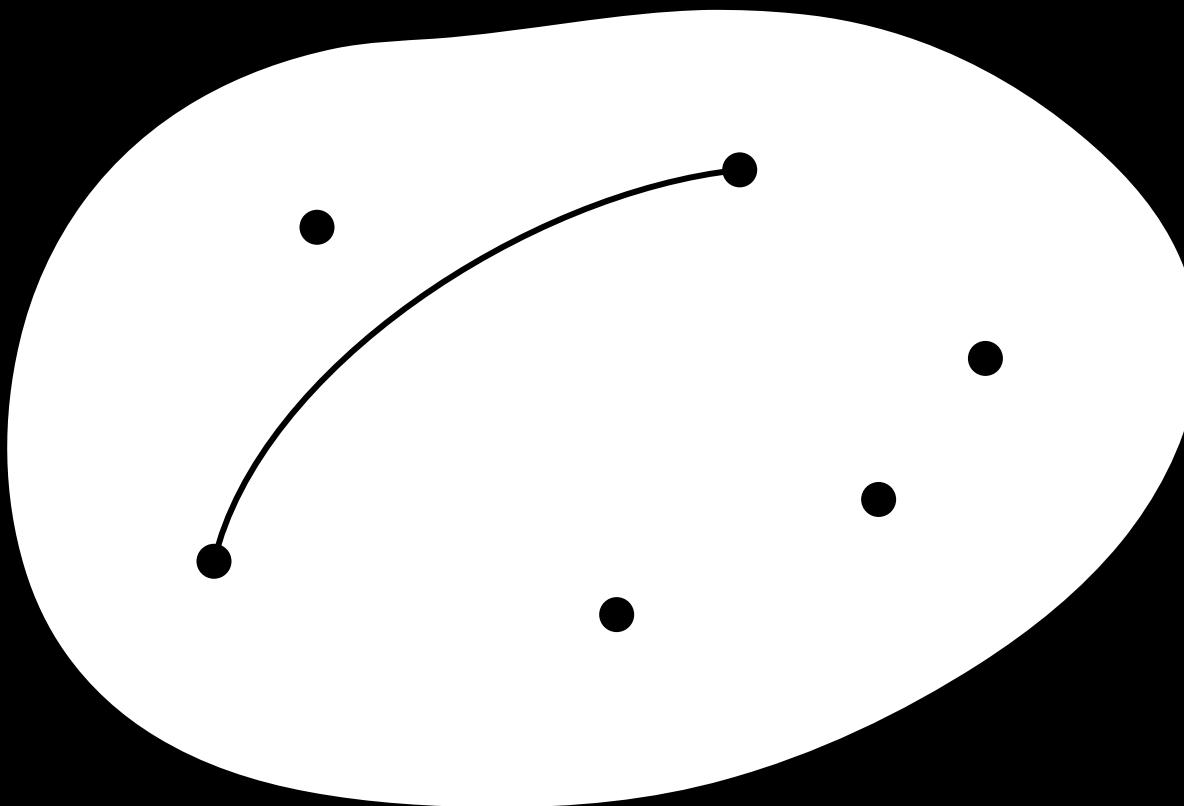


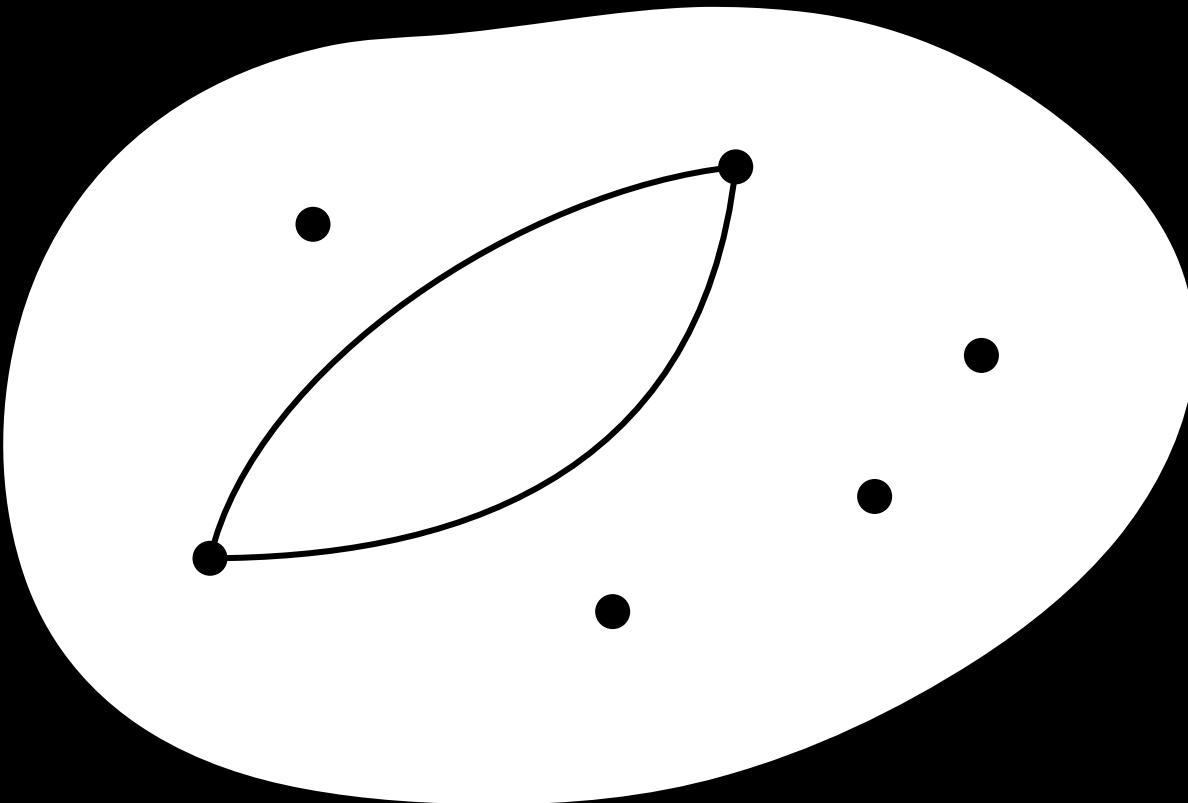
•t •f \mathbb{B} •T • \perp

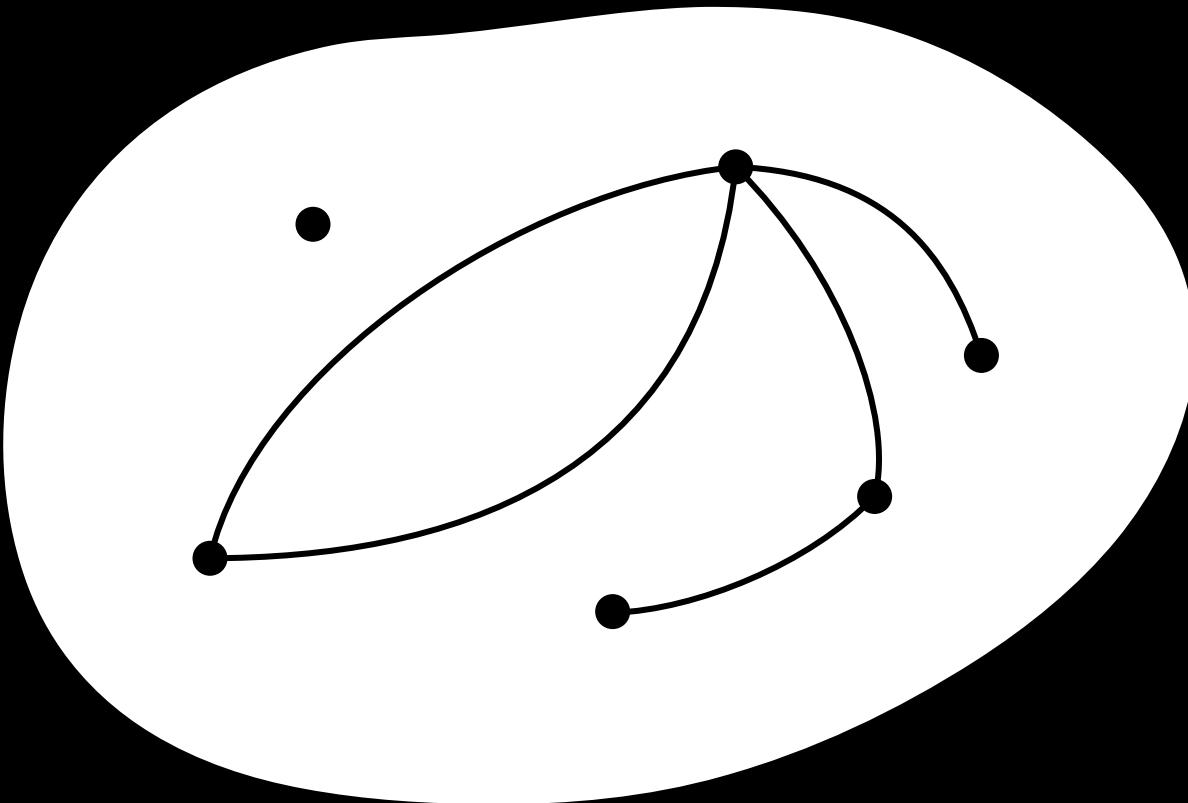


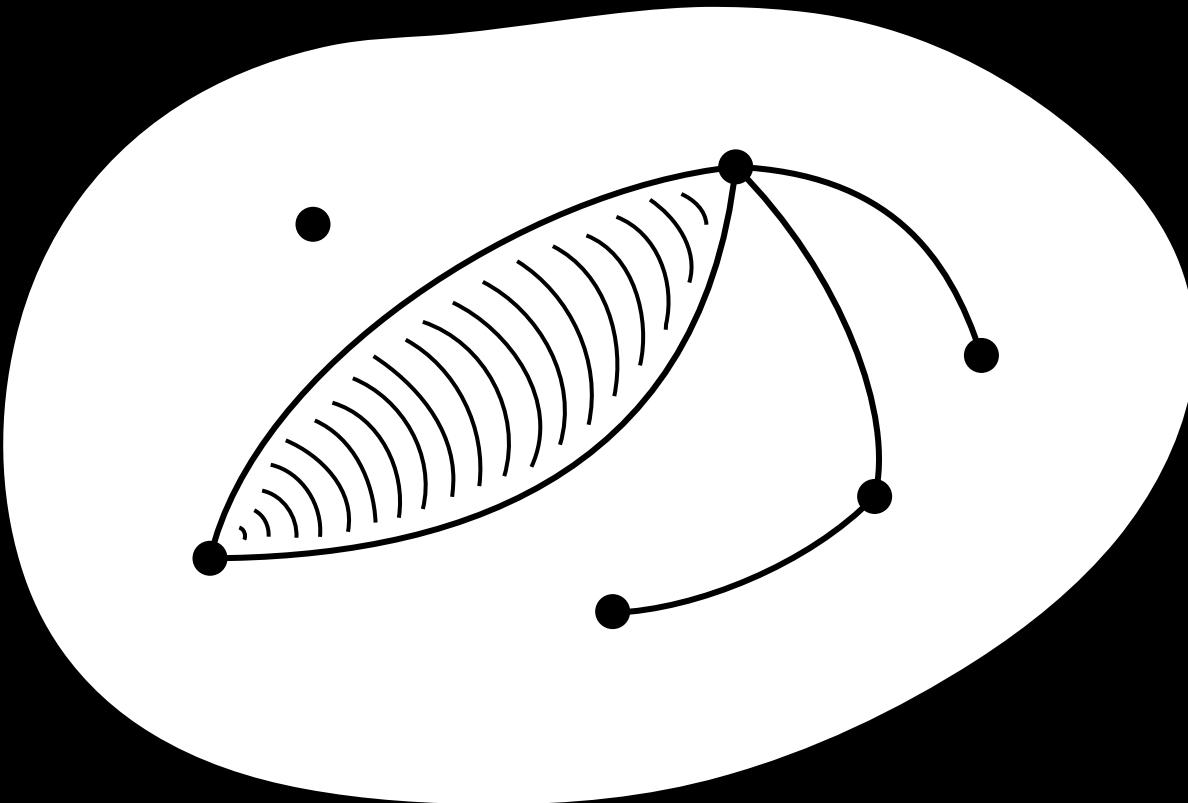


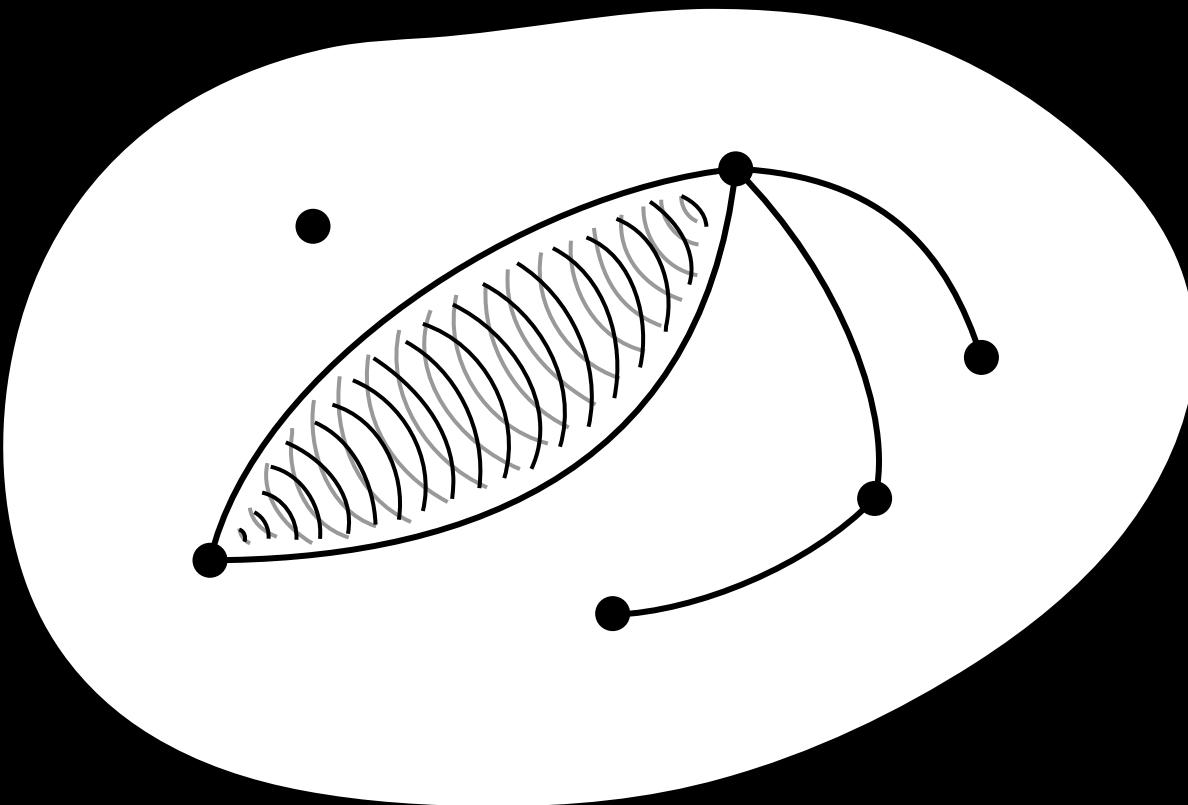






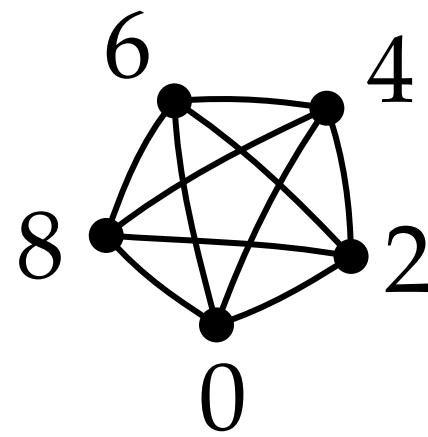
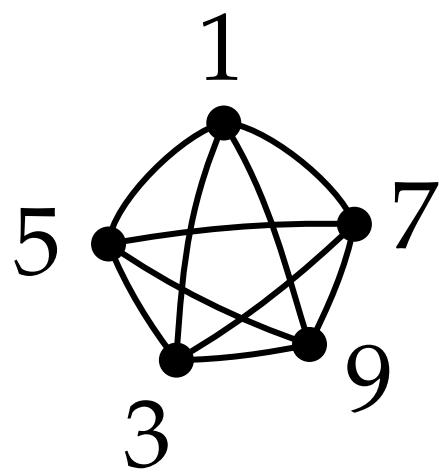




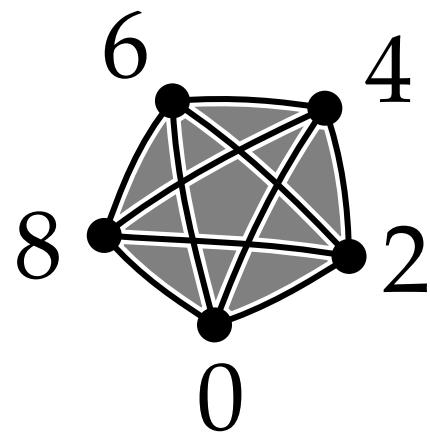
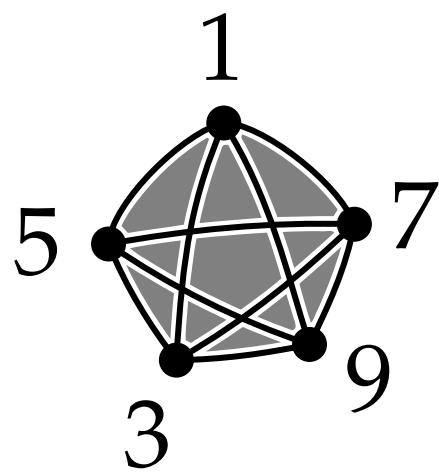


$$\begin{array}{r} 1 \\ \cdot \\ 5 \bullet \quad \bullet 7 \\ \cdot 3 \quad \bullet 9 \\ \hline \end{array} \qquad \begin{array}{r} 6 \bullet \quad \bullet 4 \\ 8 \bullet \quad \bullet 2 \\ \cdot 0 \end{array}$$

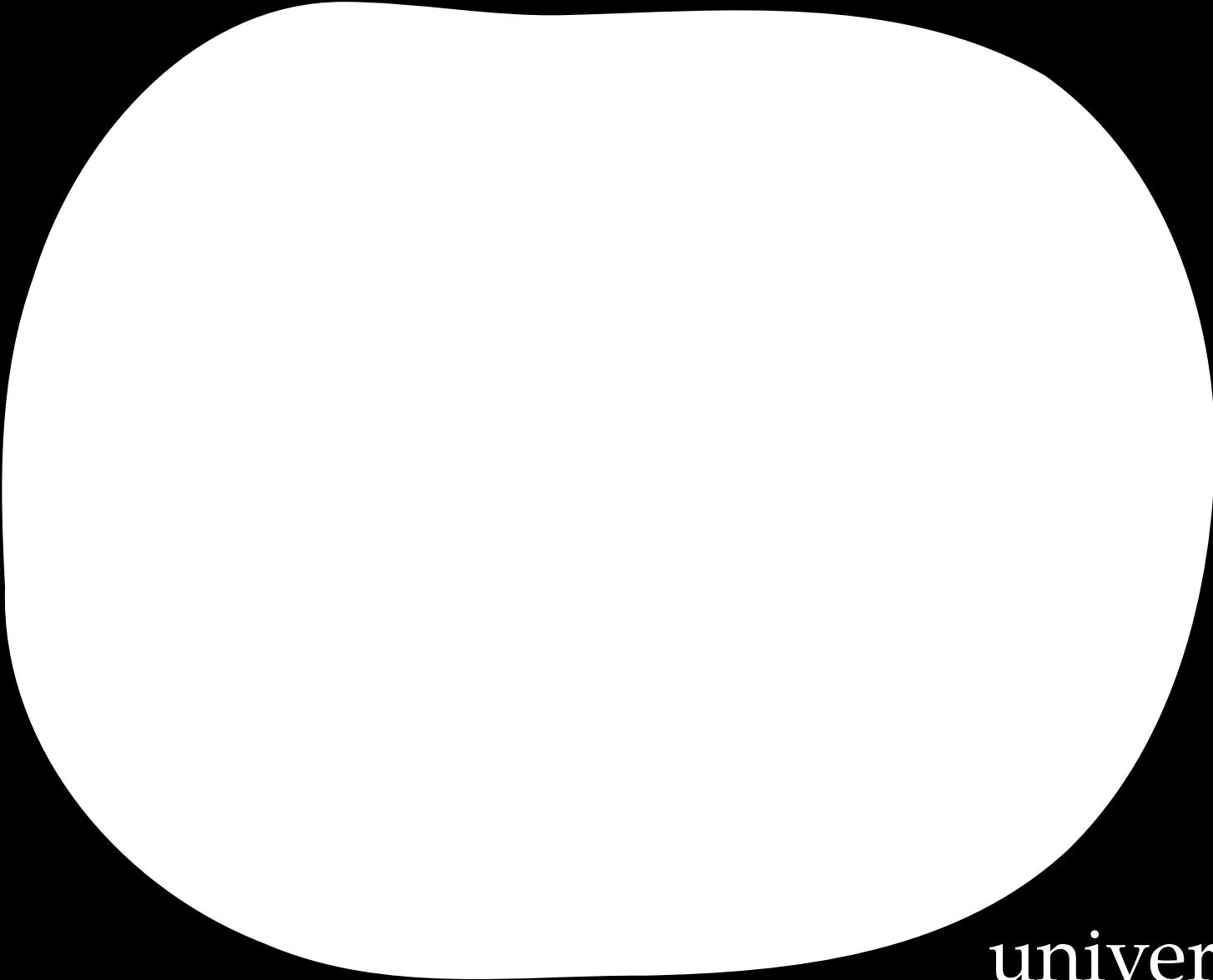
quotient



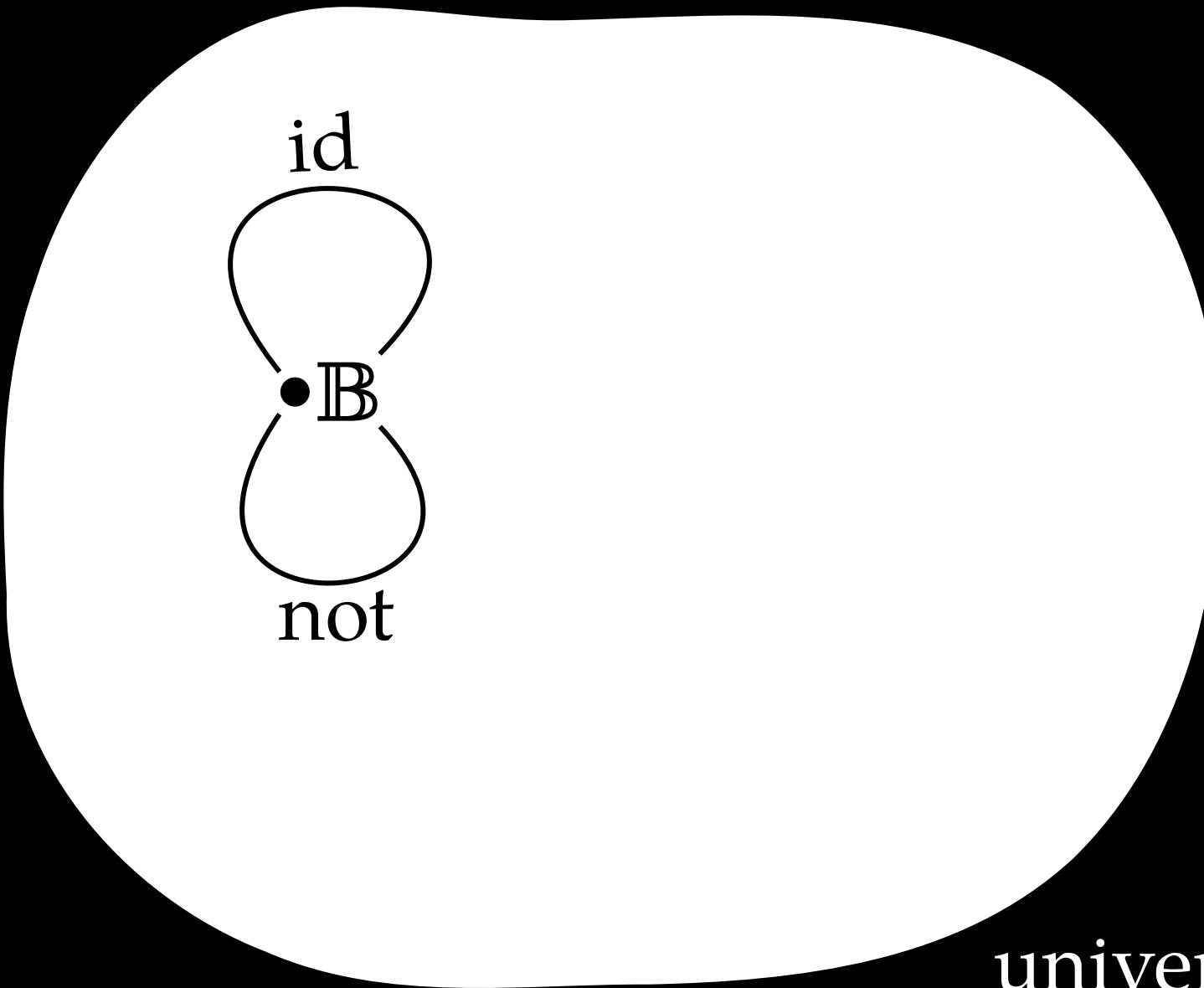
quotient



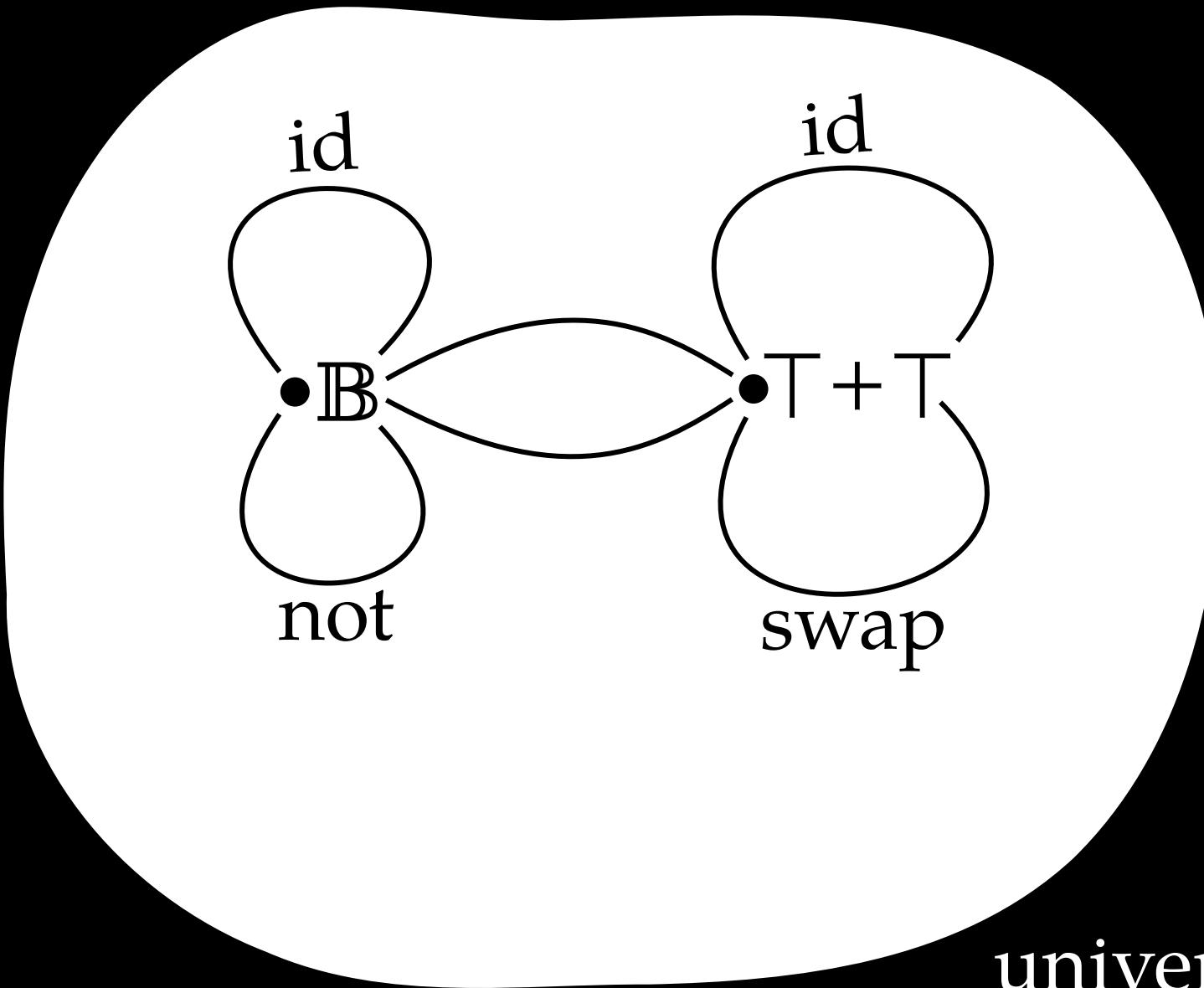
quotient

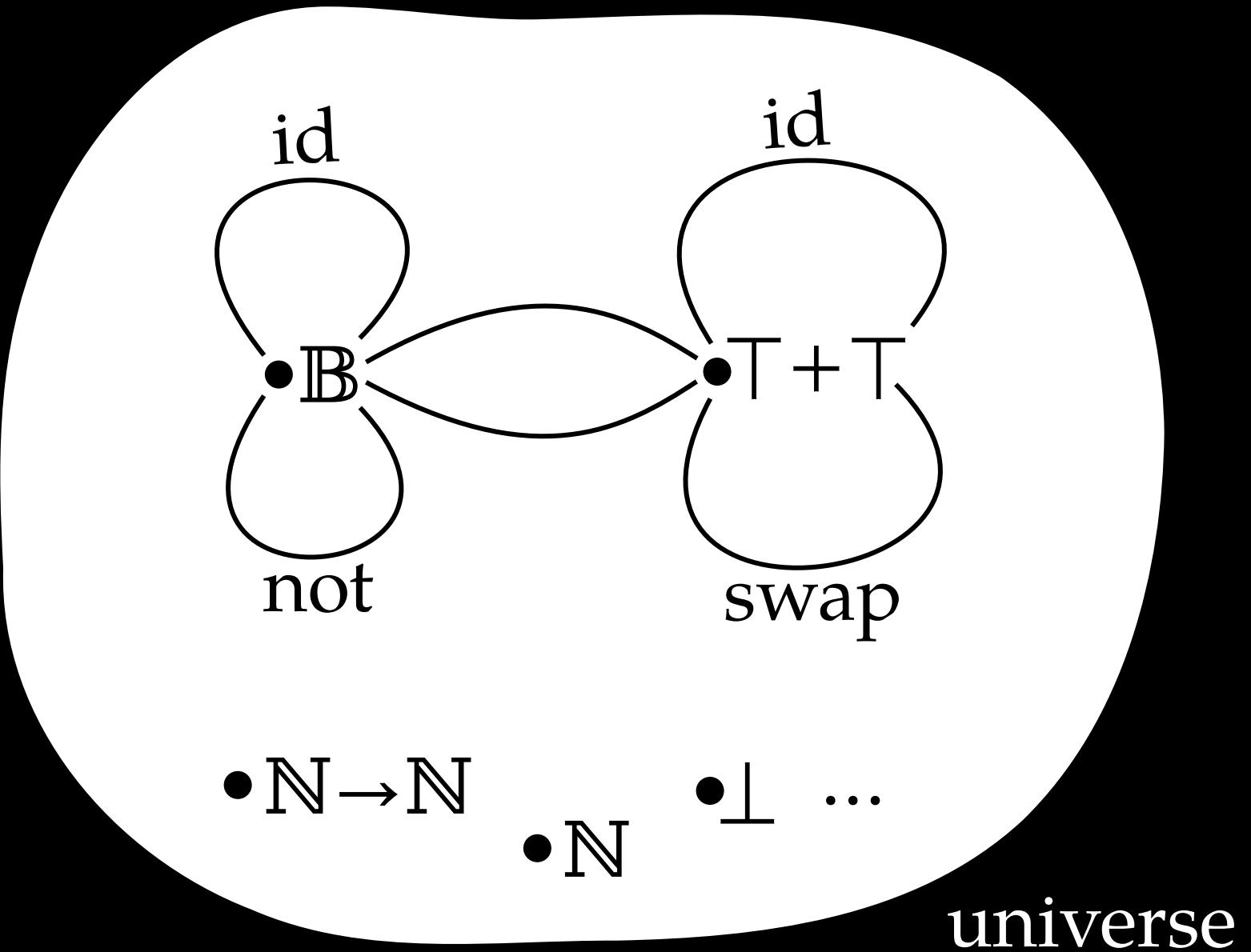


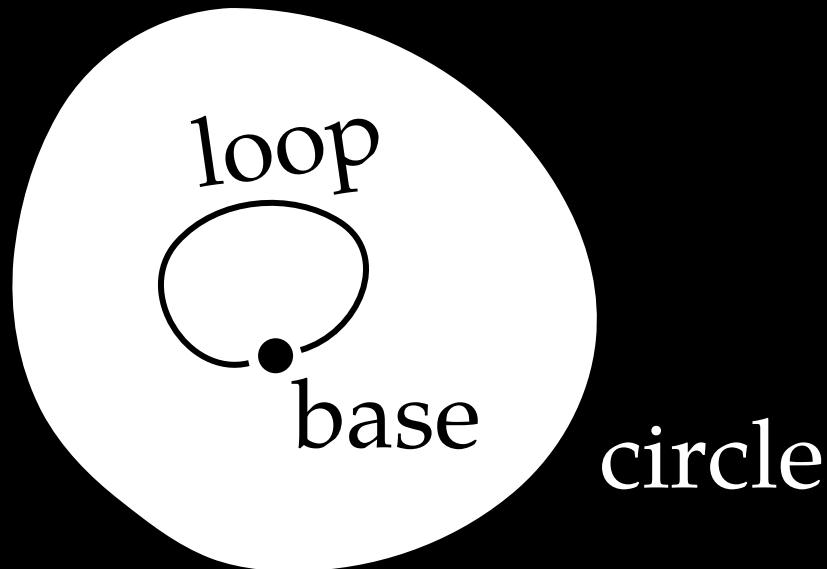
universe



universe



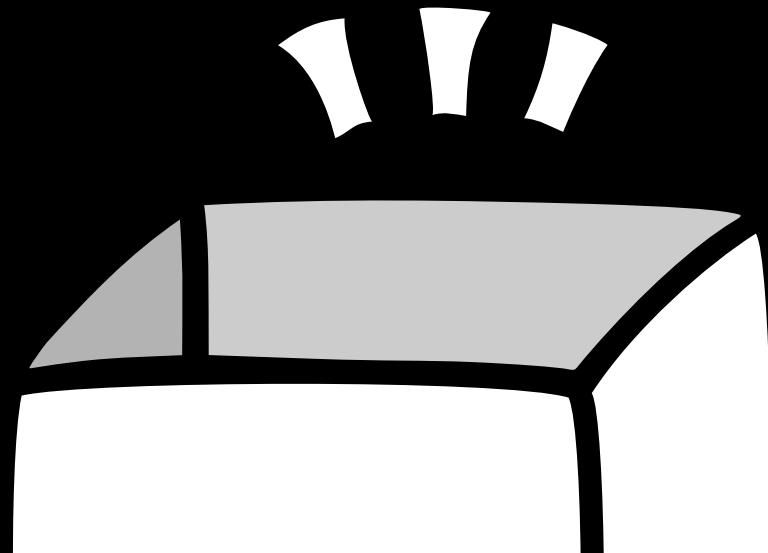


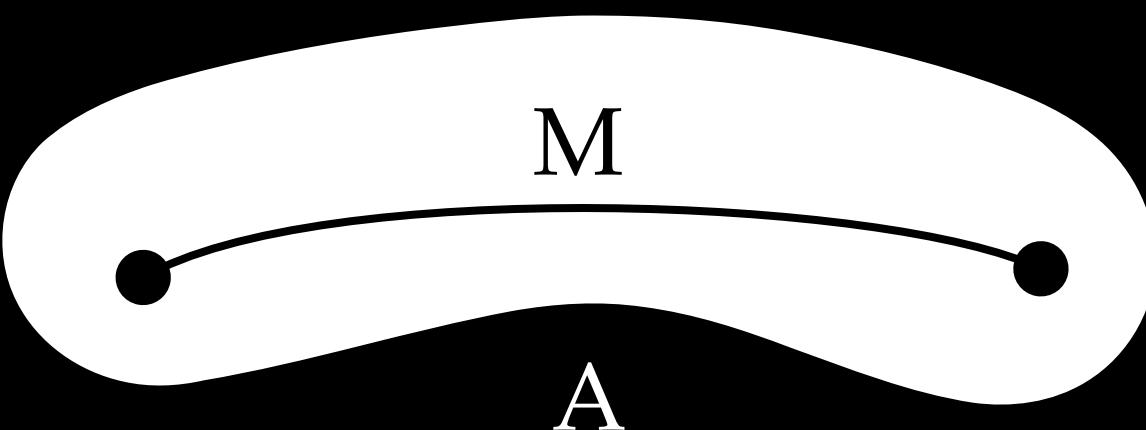


circle

(homotopy theory)

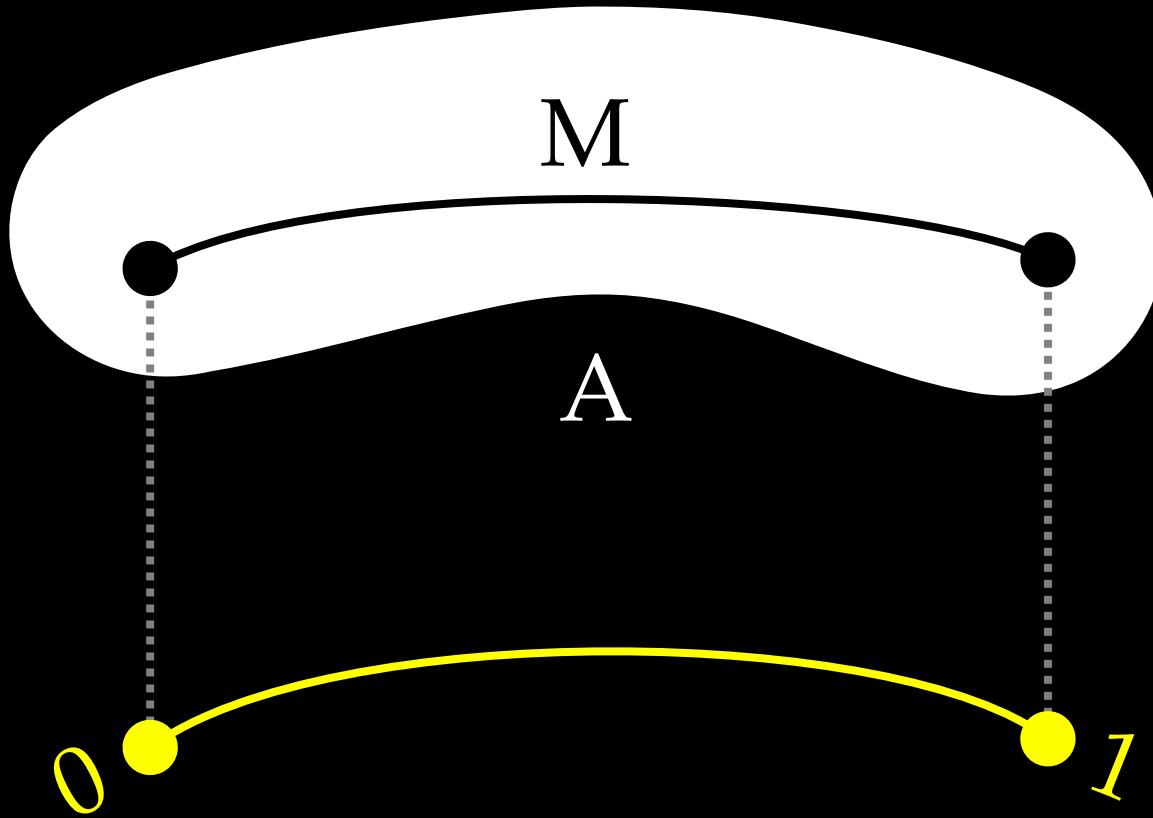
I. Cubes

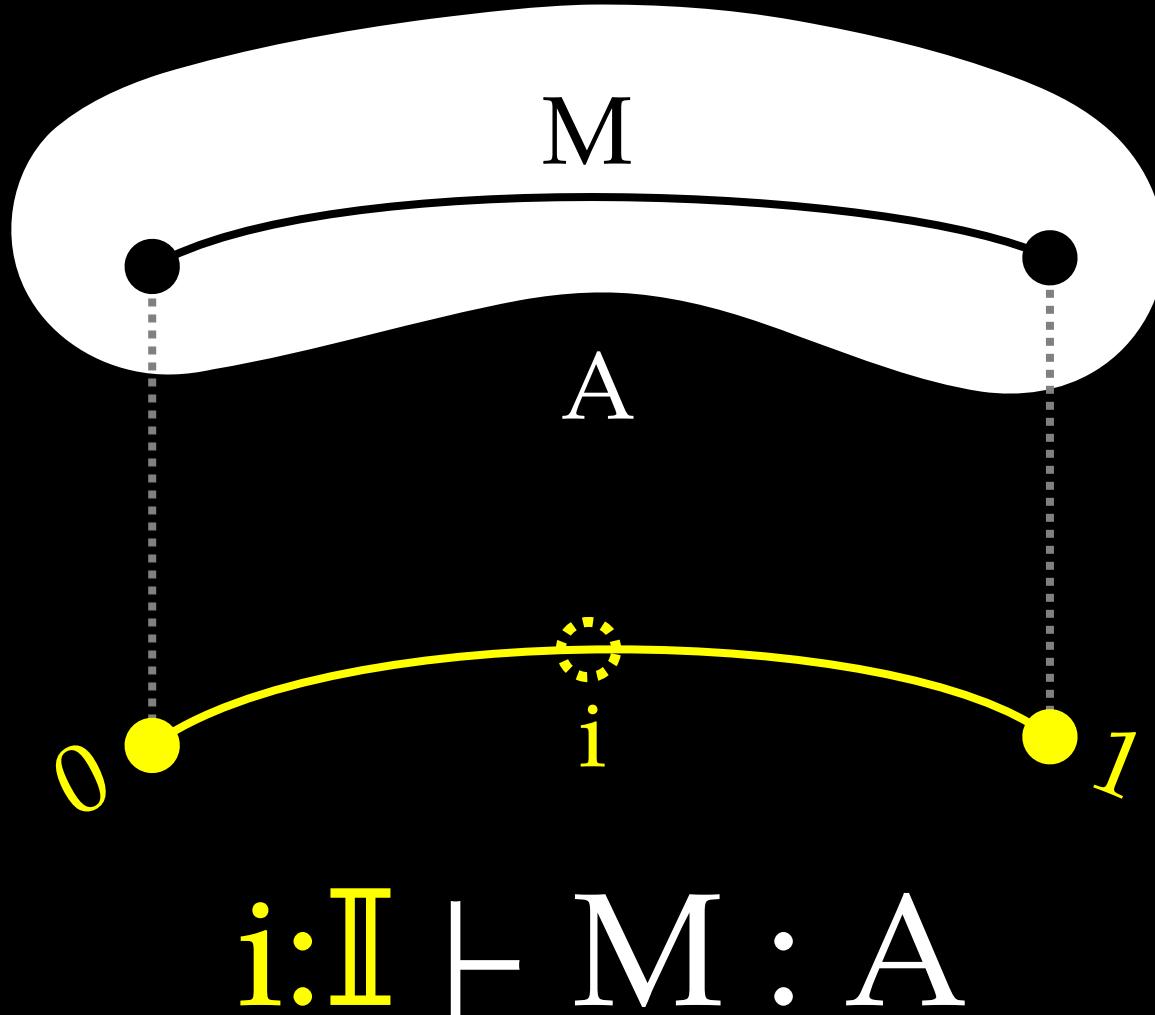


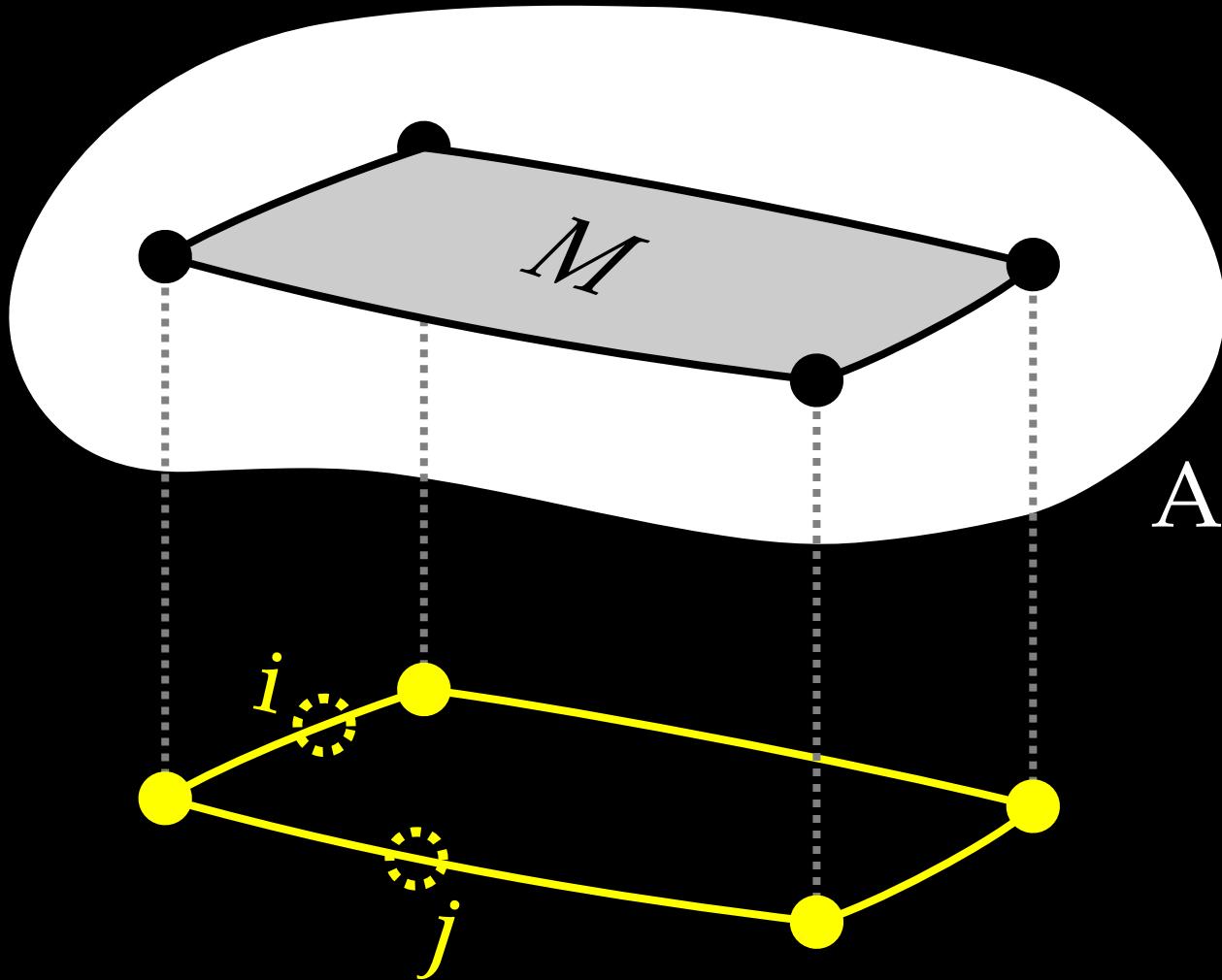


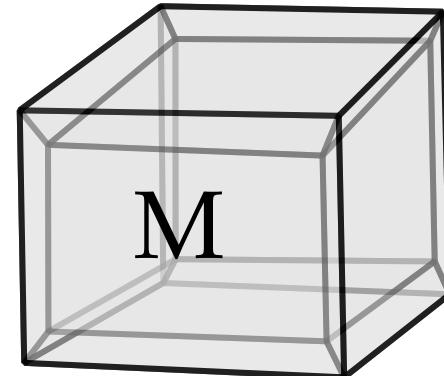
M

A





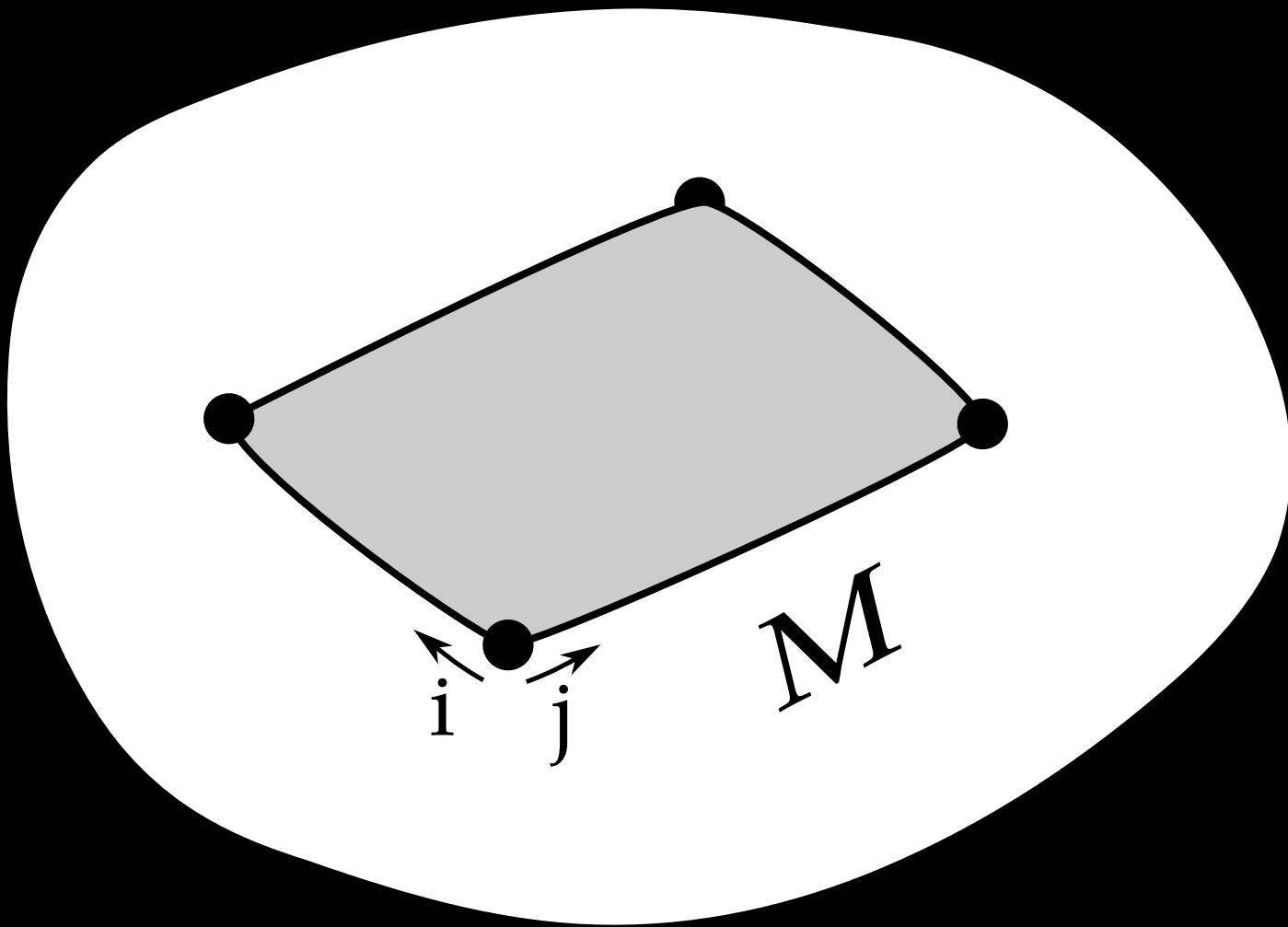

$$i:\mathbb{I}, j:\mathbb{I} \vdash M : A$$

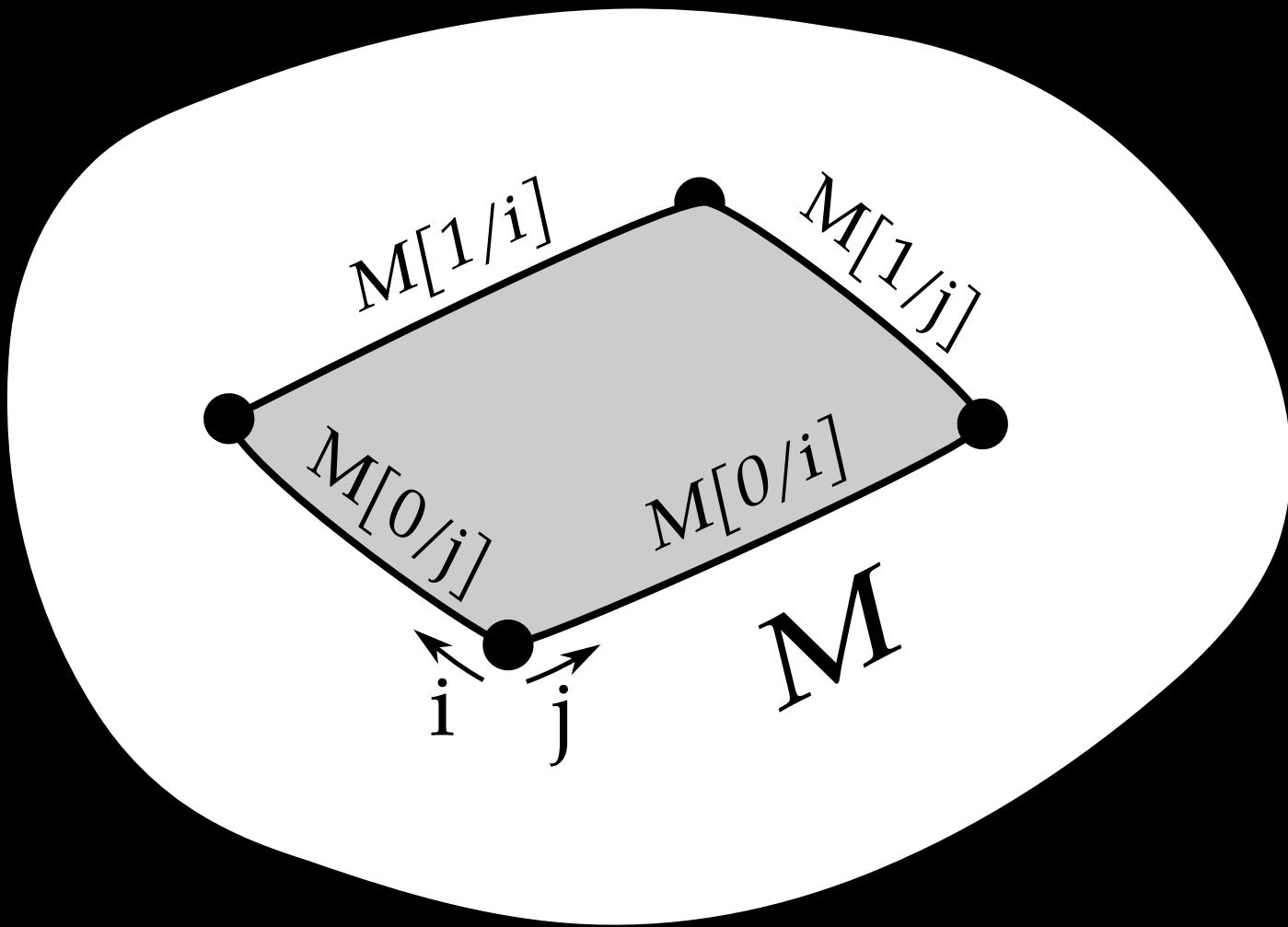


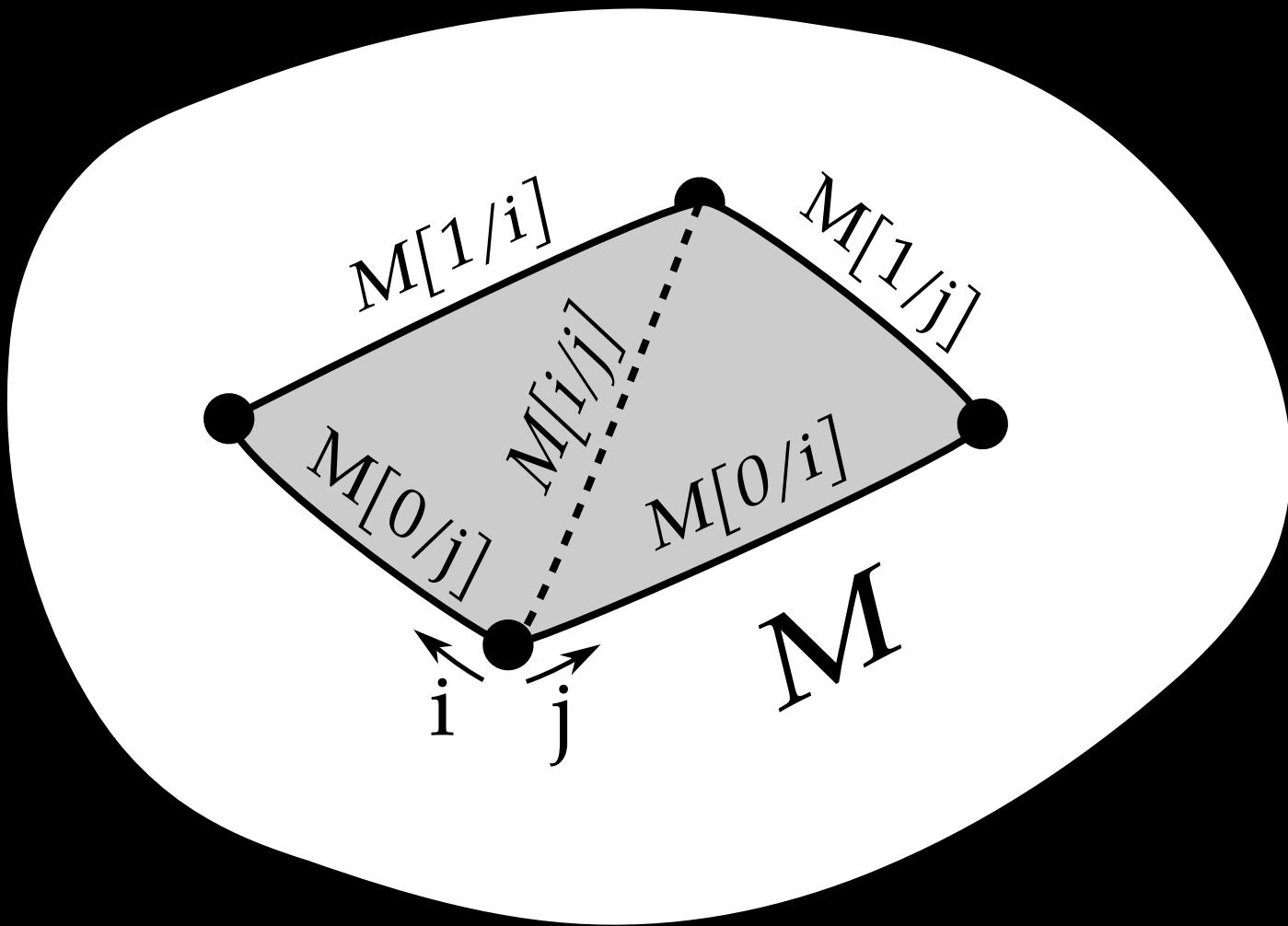
A

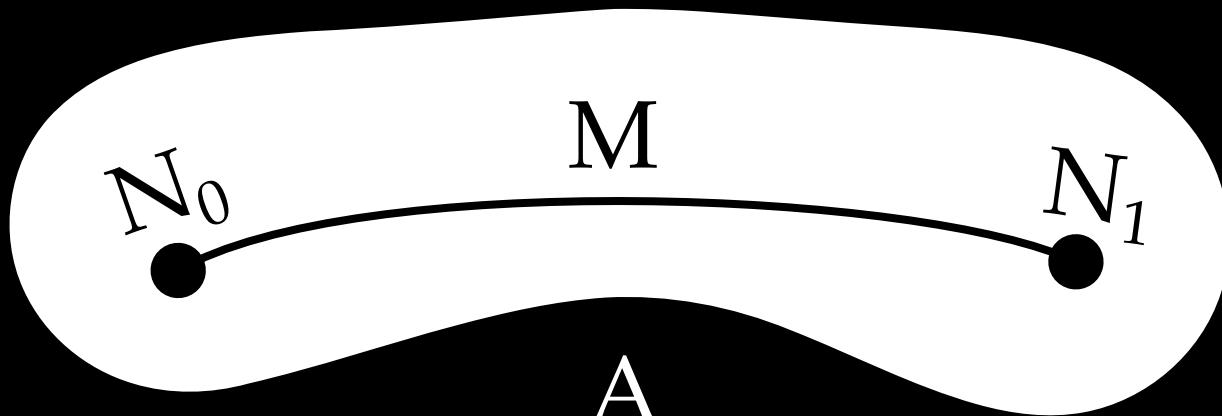
n-cube

$i_1 : I, i_2 : I, \dots, i_n : I \vdash M : A$

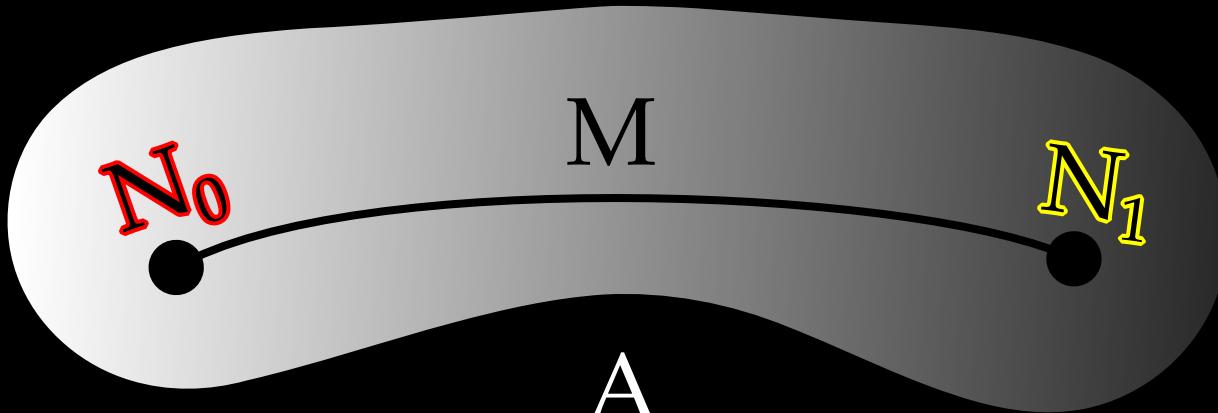






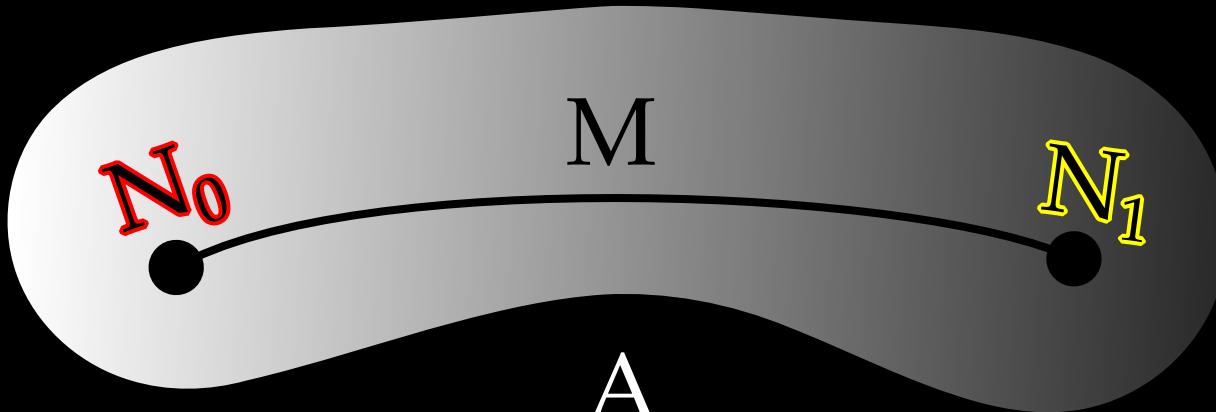


path types
functions from \mathbb{I}



$$\frac{i : \mathbb{I} \vdash M : A \quad \begin{array}{l} M[0/i] \equiv N_0 : A[0/i] \\ M[1/i] \equiv N_1 : A[1/i] \end{array}}{M \equiv N_0, N_1 : A}$$

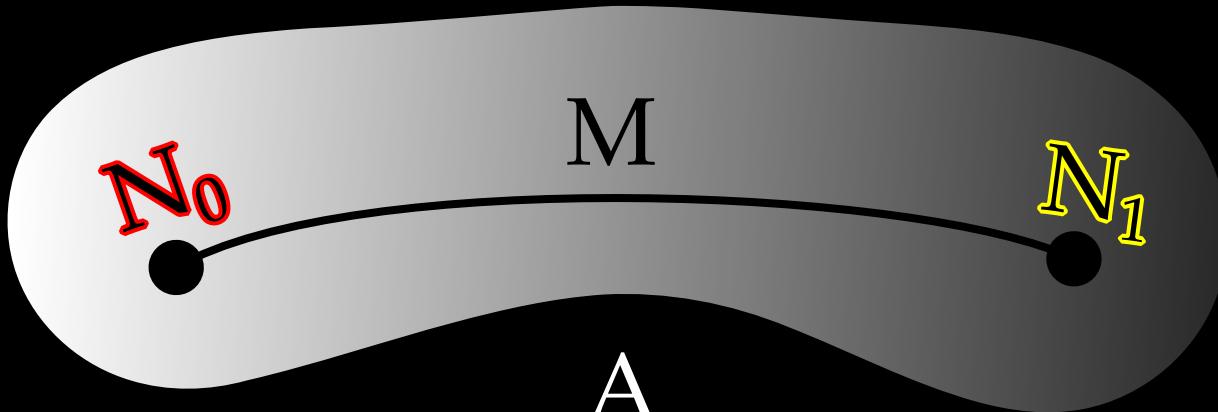
$$\lambda i.M : \text{Path}_{i.A}(N_0, N_1)$$



$$\frac{i:\mathbb{I} \vdash M : A \quad \begin{array}{l} M[0/i] \equiv N_0 : A[0/i] \\ M[1/i] \equiv N_1 : A[1/i] \end{array}}{\lambda i.M : \text{Path}_{i.A}(N_0, N_1)}$$

$$P : \text{Path}_{i.A}(N_0, N_1) \quad r:\mathbb{I}$$

$$\frac{}{P@r : A[r/i]} \quad \begin{array}{l} P@0 \equiv N_0 : A[0/i] \\ P@1 \equiv N_1 : A[1/i] \end{array}$$



$$\frac{i:\mathbb{I} \vdash M : A \quad \begin{array}{l} M[0/i] \equiv N_0 : A[0/i] \\ M[1/i] \equiv N_1 : A[1/i] \end{array}}{\lambda i.M : \text{Path}_{i.A}(N_0, N_1)}$$

$$\frac{\begin{array}{c} P : \text{Path}_{i.A}(N_0, N_1) \quad r:\mathbb{I} \\ \hline P@r : A[r/i] \end{array}}{\begin{array}{c} (\lambda i.M)@r \equiv M[r/i] : A[r/i] \\ P \equiv \lambda i.P@i : \text{Path}_{i.A}(N_0, N_1) \end{array}}$$

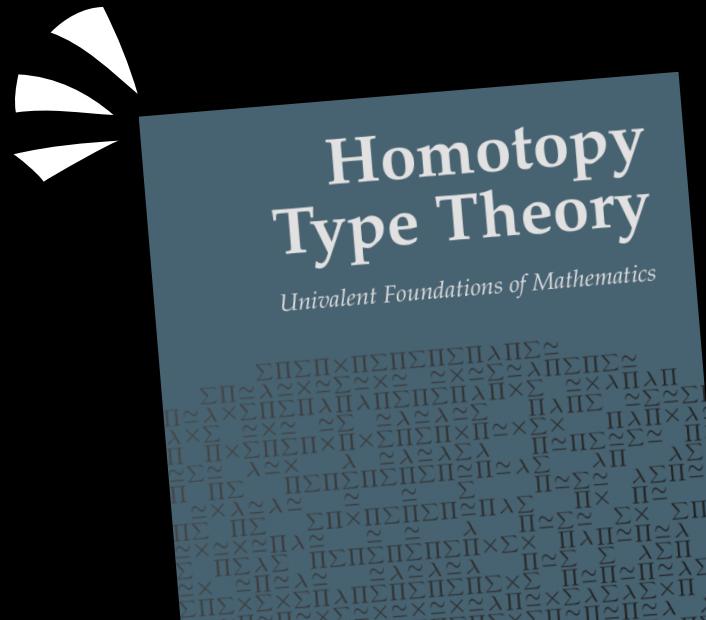
function extensionality

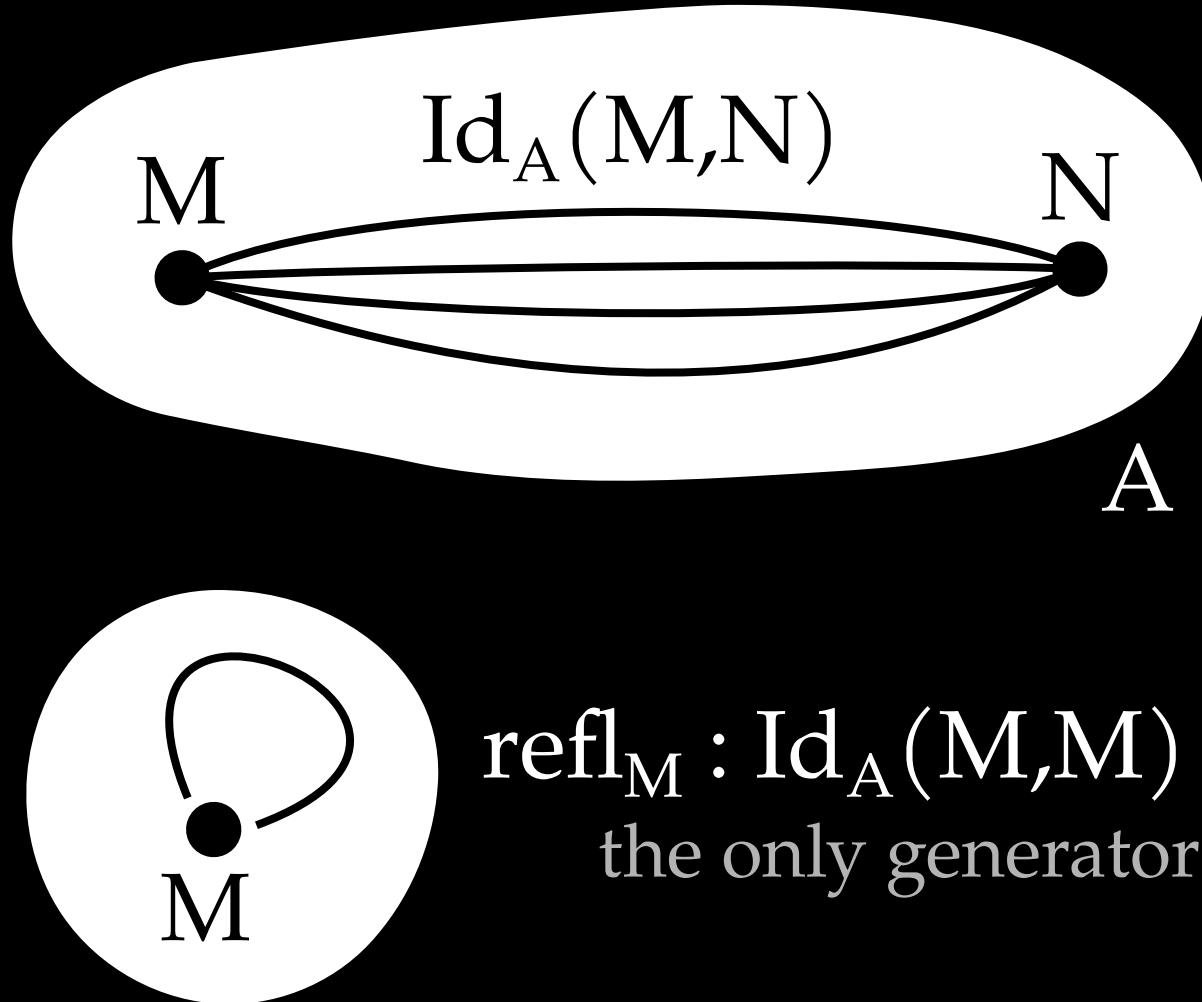
almost trivial

$h : \Pi(x:A). \text{Path}(F(x), G(x))$

$\lambda i.\lambda x.h(x)@i : \text{Path}(F, G)$

II. the Book





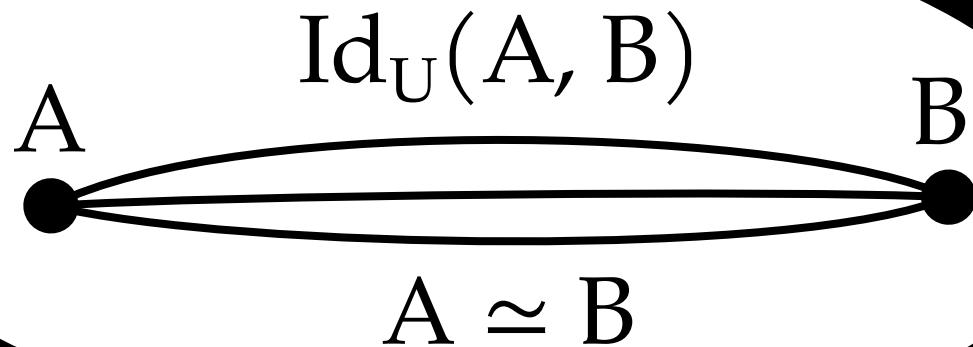
zero \longleftrightarrow base case
suc \longleftrightarrow induction step

mathematical induction

refl \longleftrightarrow refl case

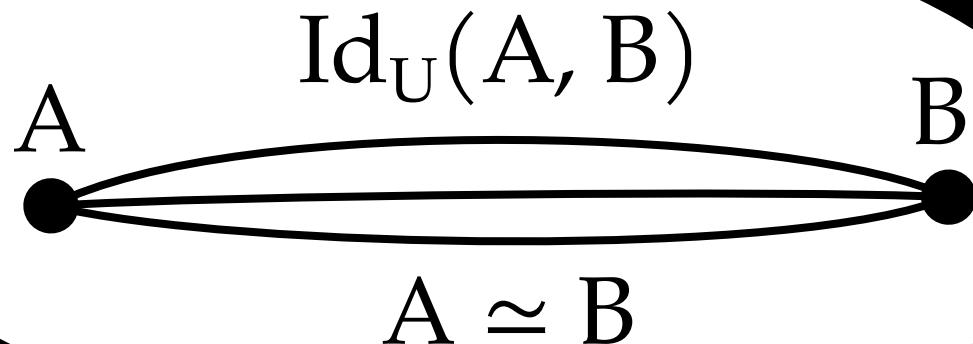
“J”: induction principle for Id

univalence as axiom



$$(A \simeq B) \simeq \text{Id}_U(A, B)$$

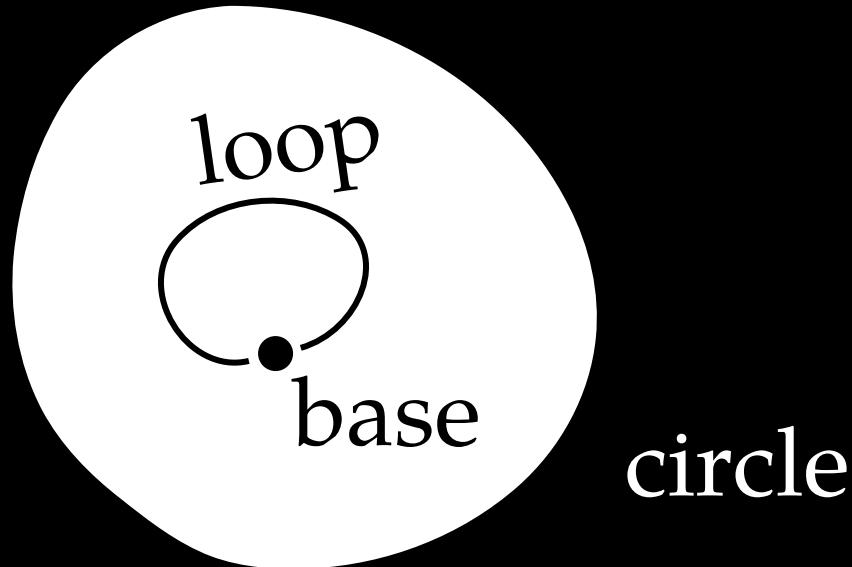
univalence as axiom



$$(A \simeq B) \simeq \text{Id}_U(A, B)$$



$$(A \simeq B) \rightarrow \text{Id}_U(A, B)$$



base : circle

loop : $\text{Id}_{\text{circle}}(\text{base}, \text{base})$

refl loop ...
univalence

J with only
refl case

normalization in danger*

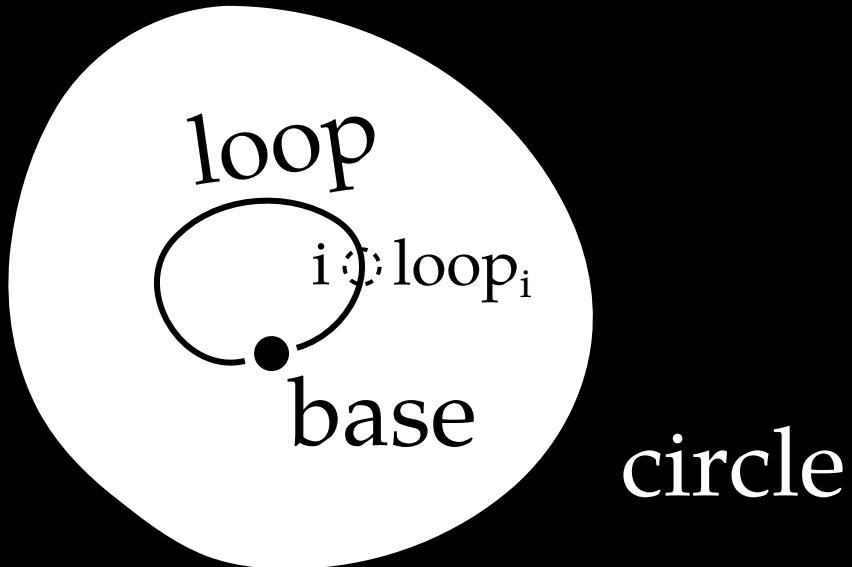
$J(\text{loop}) \equiv ???$

*most experts believe the normalization fails

20

Leave Id alone!

Id/Path should reflect existing paths,
not inducing new ones



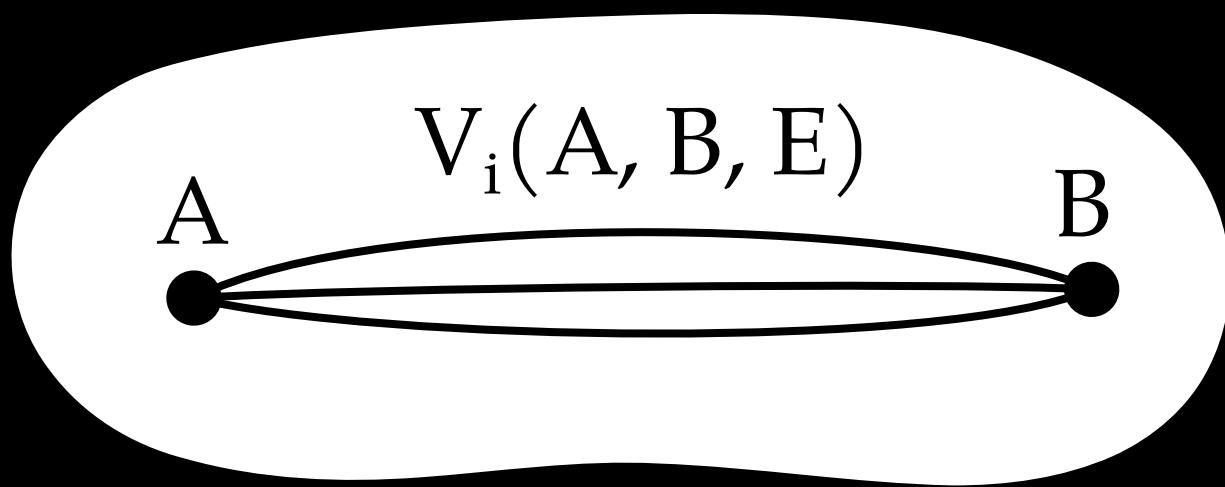
base : circle

$i:\mathbb{I} \vdash \text{loop}_i : \text{circle}$

$\text{loop}_0 \equiv \text{base} : \text{circle}$

$\text{loop}_1 \equiv \text{base} : \text{circle}$

univalence as a type



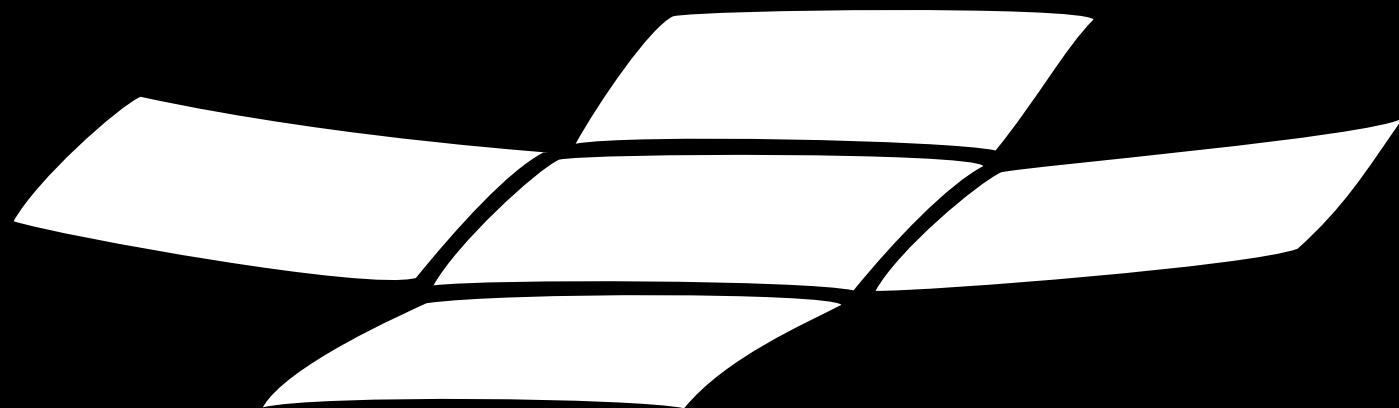
$E : A \simeq B$ (*when $i = 0$*)*

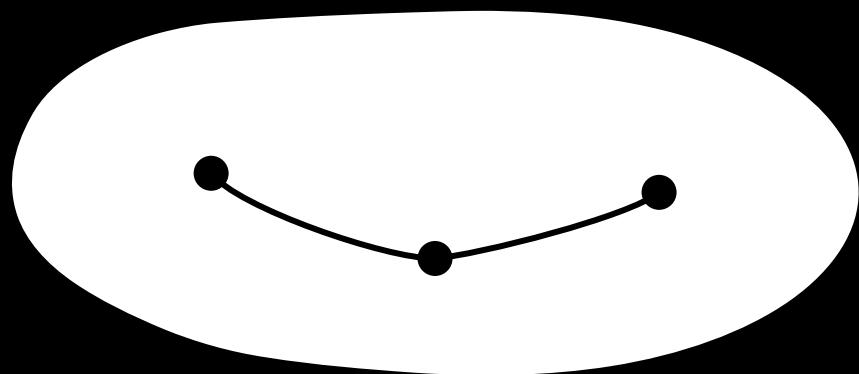
*see [AFH] (not recommended as the first paper to read)

Judgmental framework of paths

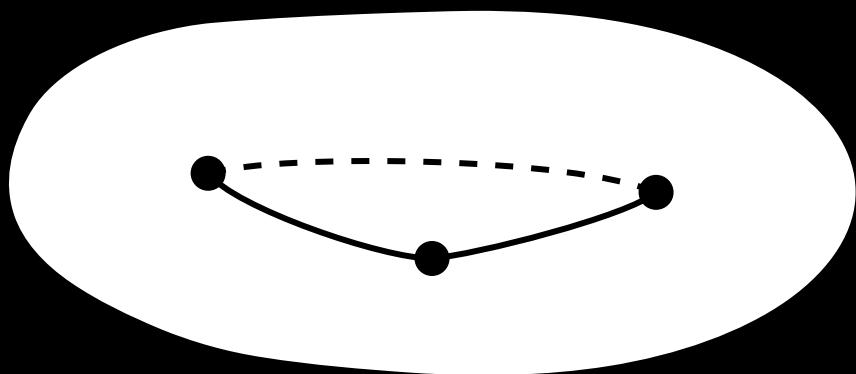
(then internalized by Path/Id)

III. Compositions

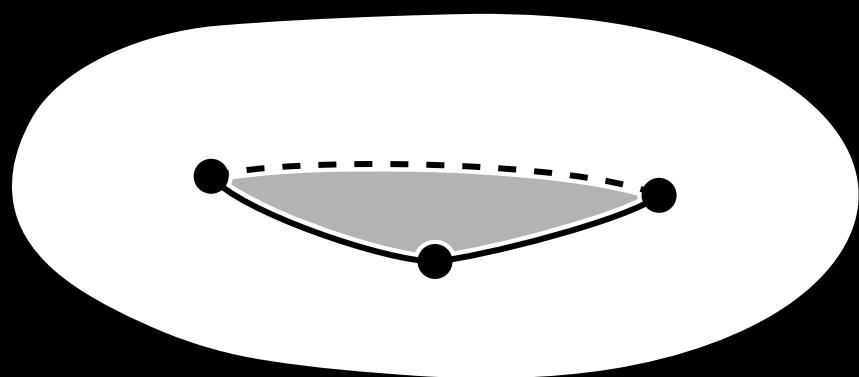




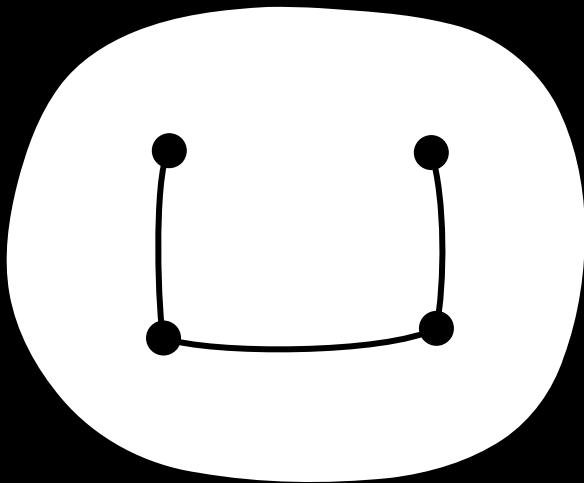
concatenation?



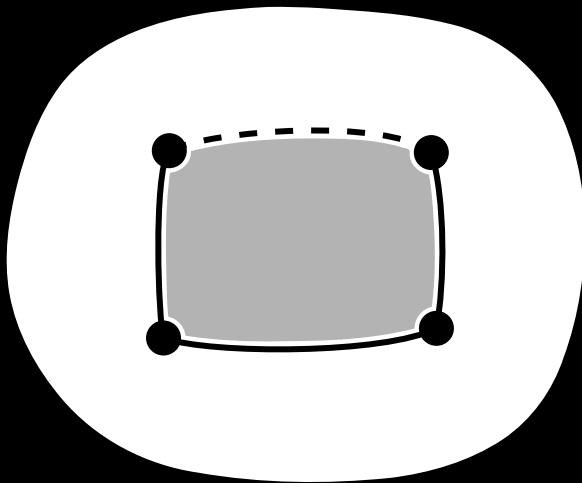
concatenation?



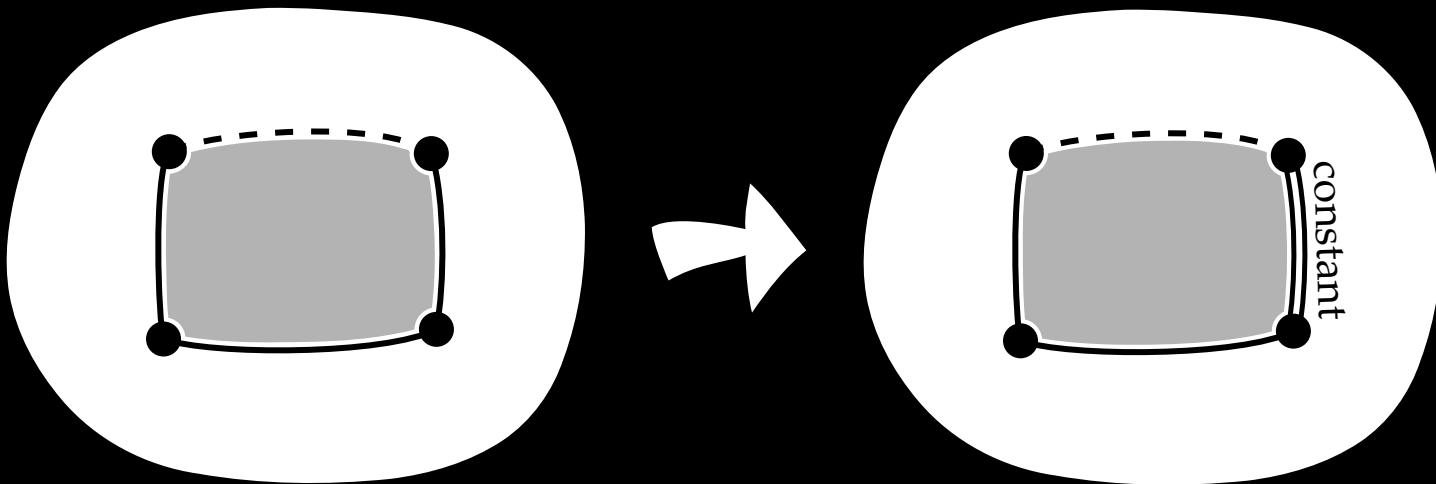
concatenation?



Kan filling
for cubes



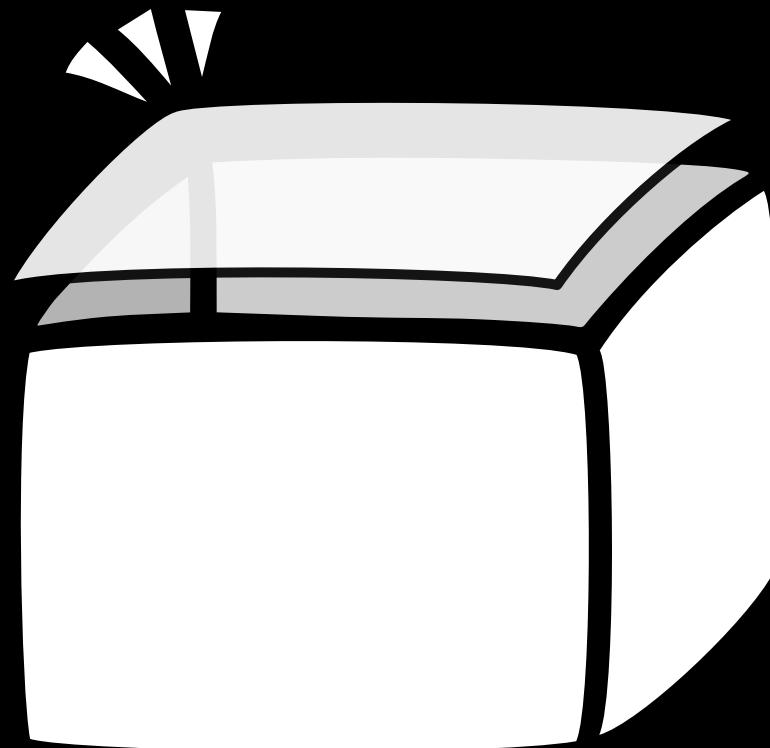
Kan filling
for cubes



Kan filling
for cubes

concatenation

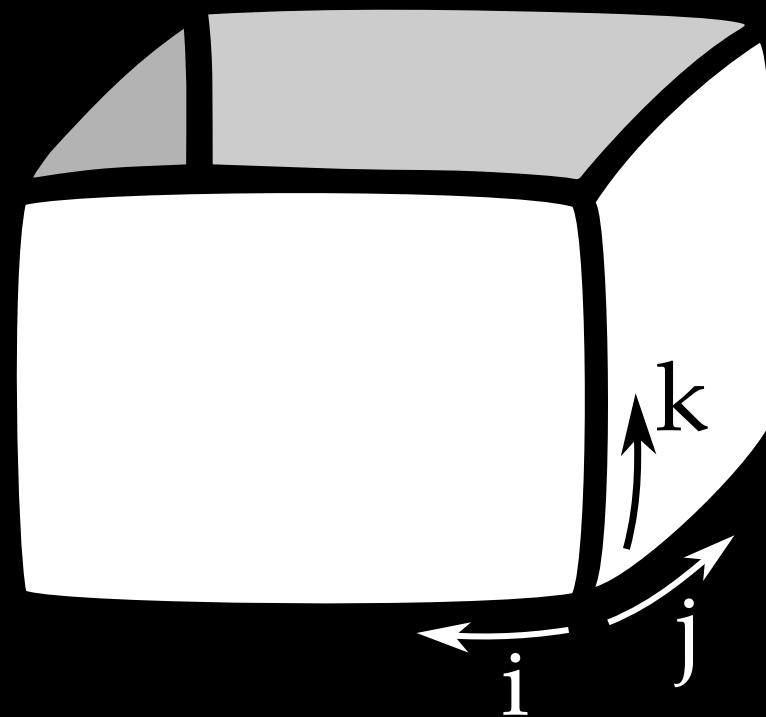
fillers can be done by
higher-dimensional composition*



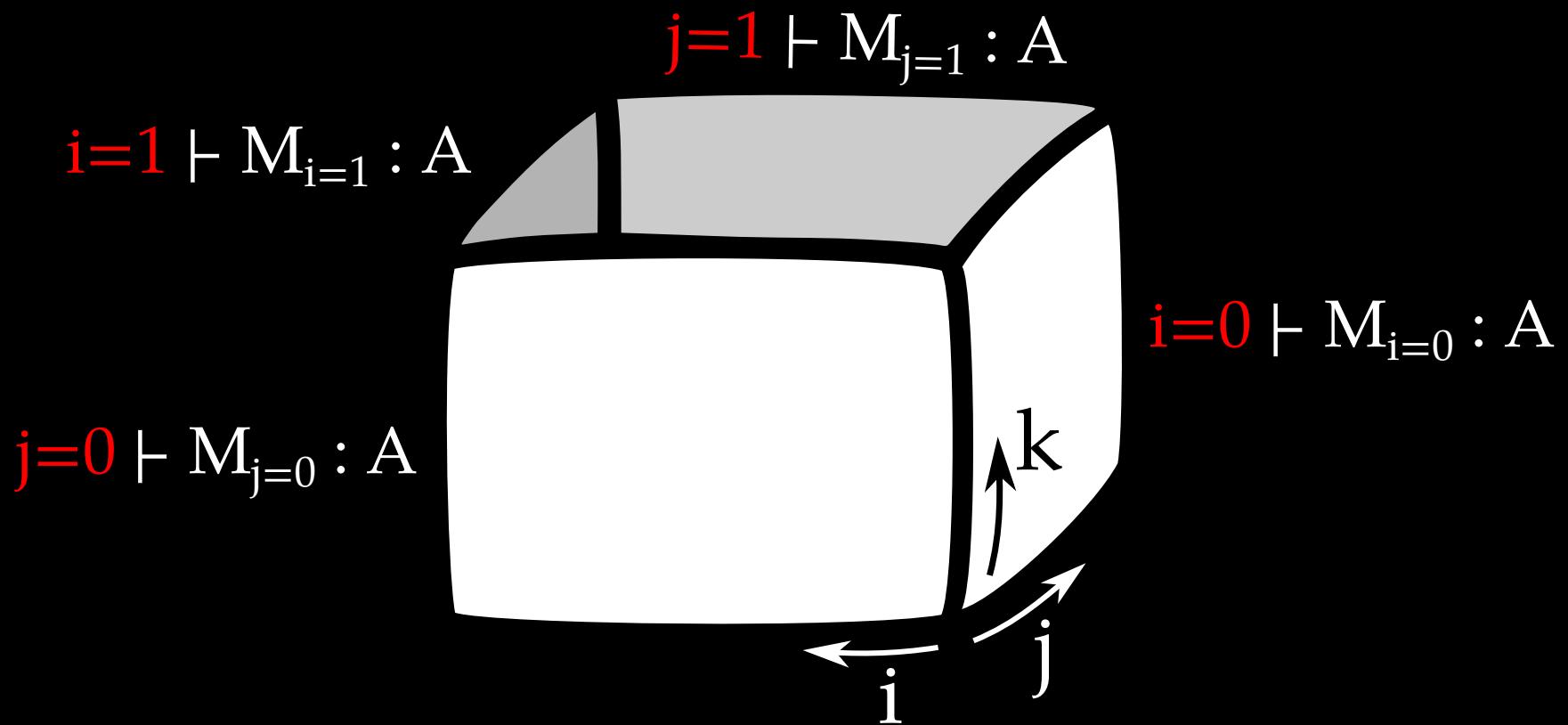
Kan composition

*technical limitations apply; see papers for real (!) math

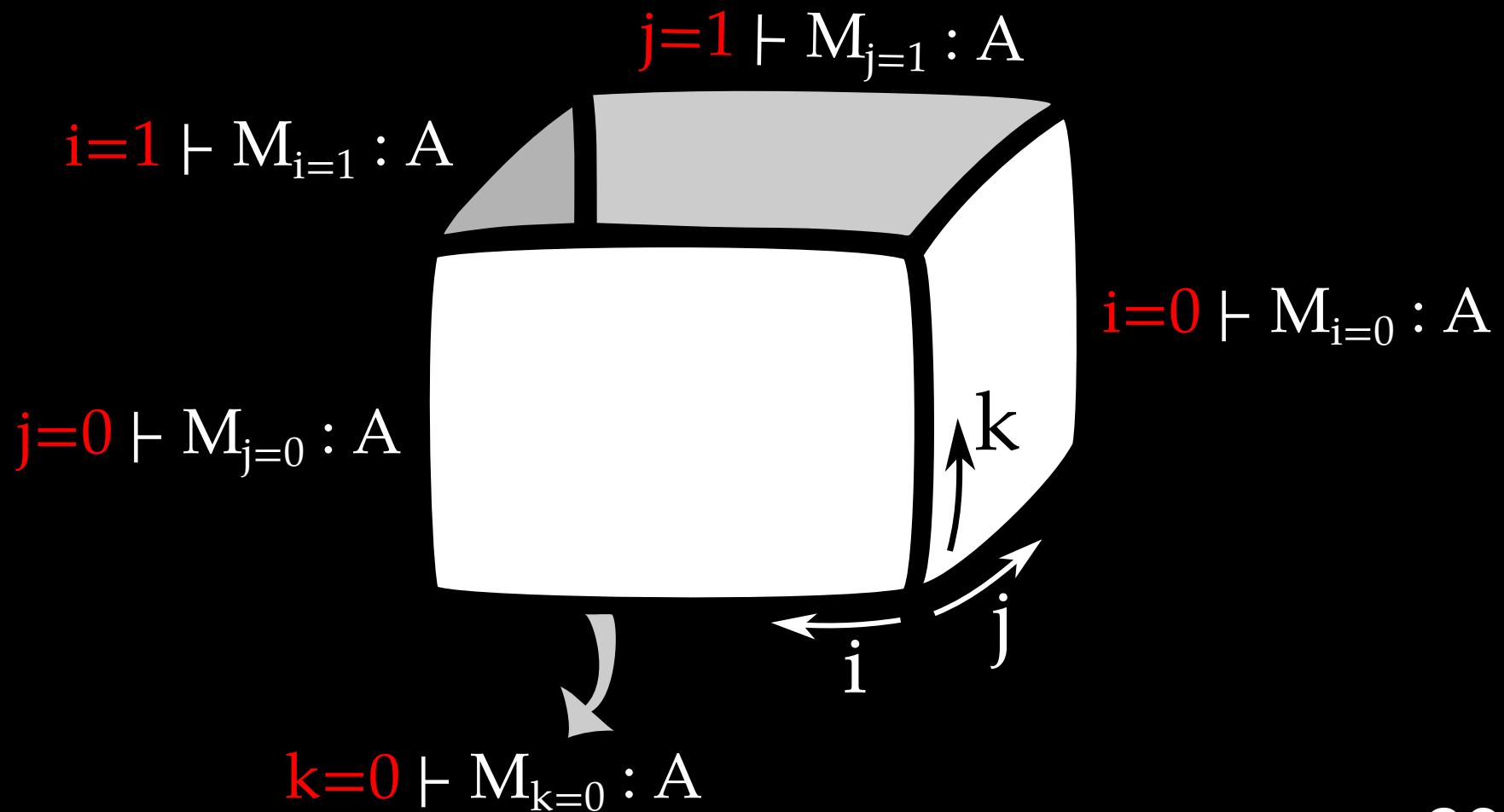
fillers can be done by
higher-dimensional composition*



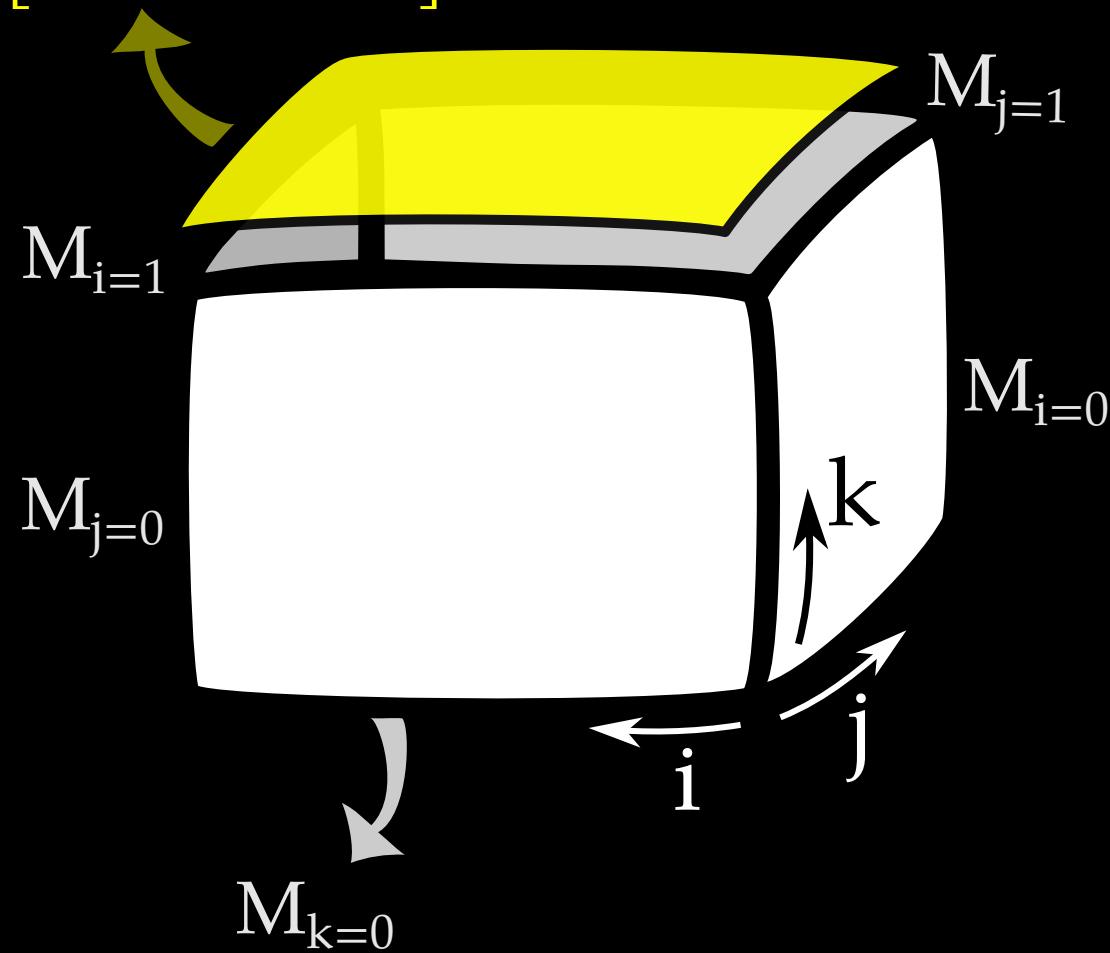
fillers can be done by
higher-dimensional composition*

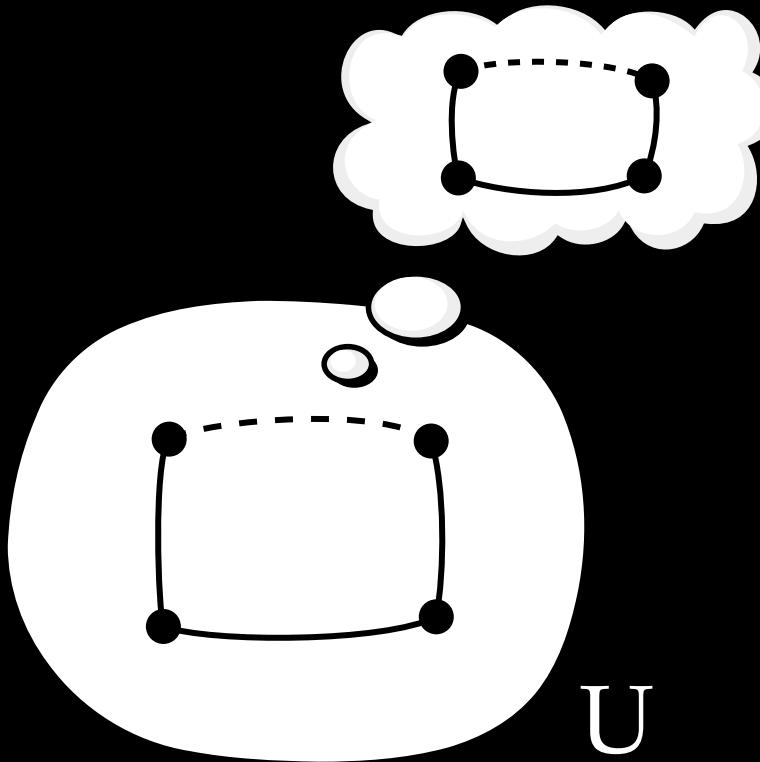


fillers can be done by
higher-dimensional composition*



$$\text{comp}_{k,A} M_{k=0} \begin{bmatrix} i=0 \hookrightarrow M_{i=0} \\ i=1 \hookrightarrow M_{i=1} \\ j=0 \hookrightarrow M_{j=0} \\ j=1 \hookrightarrow M_{j=1} \end{bmatrix} : A[1/k]$$

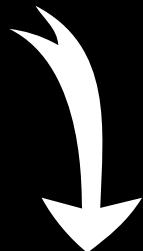




a composite in a universe is a type itself
which has its own composition operator

$i:\mathbb{I} \vdash M : A$

syntax



models in other
higher toposes?

a model equivalent to
the “Standard”
homotopy theory?

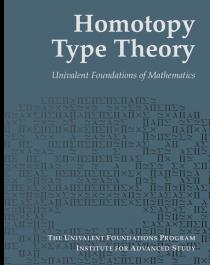
Agda --cubical

<https://github.com/agda/cubical>

redtt

<https://github.com/RedPRL/redtt>

One Path to Enlightenment (in this order)



Homotopy Type Theory:
Univalent Foundations of Mathematics

Syntax and Models of Cartesian Cubical Type Theory [ABCFL]
<https://github.com/dlicata335/cart-cube/blob/master/cart-cube.pdf>

Axioms for Modelling Cubical Type Theory in a Topos [OP]
(*expanded version*)
<https://arxiv.org/abs/1712.04864>

Computational Semantics of Cartesian Cubical Type Theory [A]
(*chapter 3, still changing everyday*)
<https://www.cs.cmu.edu/~cangiuli/thesis/>